

# Package ‘universalmotif’

August 16, 2025

**Title** Import, Modify, and Export Motifs with R

**Version** 1.27.2

**URL** <https://bioconductor.org/packages/universalmotif/>

**BugReports** <https://github.com/bjmt/universalmotif/issues>

**Description** Allows for importing most common motif types into R for use by functions provided by other Bioconductor motif-related packages. Motifs can be exported into most major motif formats from various classes as defined by other Bioconductor packages. A suite of motif and sequence manipulation and analysis functions are included, including enrichment, comparison, P-value calculation, shuffling, trimming, higher-order motifs, and others.

**Depends** R (>= 3.5.0)

**License** GPL-3

**Encoding** UTF-8

**Imports** methods, stats, utils, MASS, ggplot2, yaml, IRanges, Rcpp, Biostrings, BiocGenerics, S4Vectors, rlang, grid, MatrixGenerics

**Suggests** spelling, knitr, bookdown, TFBSTools, rmarkdown, MotifDb, testthat, BiocParallel, seqLogo, motifStack, dplyr, ape, ggtree, processx, ggseqlogo, cowplot, GenomicRanges, ggbio

**Enhances** PWMEnrich, rGADEM

**LinkingTo** Rcpp, RcppThread

**VignetteBuilder** knitr

**biocViews** MotifAnnotation, MotifDiscovery, DataImport, GeneRegulation

**RoxygenNote** 7.3.2

**Roxygen** list(markdown = TRUE, old\_usage = TRUE)

**Language** en-GB

**Collate** 'RcppExports.R' 'add\_multifreq.R' 'compare\_motifs.R' 'universalmotif-class.R' 'convert\_motifs.R' 'convert\_type.R' 'create\_motif.R' 'create\_sequences.R' 'data.R' 'enrich\_motifs.R' 'filter\_motifs.R' 'get\_bkg.R' 'make\_DBscores.R' 'merge\_motifs.R' 'merge\_similar.R' 'motif\_clusters.R' 'motif\_finder.R' 'motif\_peaks.R' 'motif\_pvalue.R' 'motif\_rc.R' 'motif\_tree.R' 'read\_cisbp.R' 'read\_homer.R' 'read\_jaspar.R' 'read\_matrix.R' 'read\_meme.R'

```
'read_motifs.R' 'read_transfac.R' 'read_uniprobe.R'
'run_meme.R' 'sample_sites.R' 'scan_sequences.R'
'sequence_complexity.R' 'shuffle_motifs.R'
'shuffle_sequences.R' 'switch_alph.R' 'trim_motifs.R'
'universalmotif-methods.R' 'universalmotif.R'
'universalmotif_df.R' 'utils-internal.R' 'utils-motif.R'
'utils-sequence.R' 'view_logo.R' 'view_motifs.R'
'write_homer.R' 'write_jaspar.R' 'write_matrix.R'
'write_meme.R' 'write_motifs.R' 'write_transfac.R' 'zzz.R'
```

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|               |                                                 |
|---------------|-------------------------------------------------|
| add_multifreq | <i>Add multi-letter information to a motif.</i> |
|---------------|-------------------------------------------------|

---

**Description**

If the original sequences are available for a particular motif, then they can be used to generate higher-order PPM matrices. See the "Motif import, export, and manipulation" vignette for more information.

**Usage**

```
add_multifreq(motif, sequences, add.k = 2:3, RC = FALSE,
  threshold = 0.001, threshold.type = "pvalue", motifs.perseq = 1,
  add.bkg = FALSE)
```

**Arguments**

|           |                                                                                                                                                                                                                                                                                                      |
|-----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motif     | See <a href="#">convert_motifs()</a> for acceptable formats. If the motif is not a <a href="#">universalmotif</a> motif, then it will be converted.                                                                                                                                                  |
| sequences | <a href="#">XStringSet</a> The alphabet must match that of the motif. If these sequences are all the same length as the motif, then they are all used to generate the multi-freq matrices. Otherwise <a href="#">scan_sequences()</a> is first run to find the best sequence stretches within these. |

|                |                                                                                                                                                                                                                                                              |
|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| add.k          | numeric(1) The k-let lengths to add.                                                                                                                                                                                                                         |
| RC             | logical(1) If TRUE, check reverse complement of the input sequences. Only available for DNA/RNA.                                                                                                                                                             |
| threshold      | numeric(1) See details.                                                                                                                                                                                                                                      |
| threshold.type | character(1) One of c('pvalue', 'qvalue', 'logodds', 'logodds.abs'). See details.                                                                                                                                                                            |
| motifs.perseq  | numeric(1) If <a href="#">scan_sequences()</a> is run, then this indicates how many hits from each sequence is to be used.                                                                                                                                   |
| add.bkg        | logical(1) Indicate whether to add corresponding higher order background information to the motif. Can sometimes be detrimental when the input consists of few short sequences, which can increase the likelihood of adding zero or near-zero probabilities. |

## Details

See [scan\\_sequences\(\)](#) for more info on scanning parameters.

At each position in the motif, then the probability of each k-let covering from the initial position to  $ncol - 1$  is calculated. Only positions within the motif are considered: this means that the final k-let probability matrix will have  $ncol - 1$  fewer columns. Calculating k-let probabilities for the missing columns would be trivial however, as you would only need the background frequencies. Since these would not be useful for [scan\\_sequences\(\)](#) though, they are not calculated.

Currently [add\\_multifreq\(\)](#) does not try to stay faithful to the default motif matrix when generating multifreq matrices. This means that if the sequences used for training are completely different from the actual motif, the multifreq matrices will be as well. However this is only really a problem if you supply [add\\_multifreq\(\)](#) with a set of sequences of the same length as the motif. In this case [add\\_multifreq\(\)](#) is forced to create the multifreq matrices from these sequences. Otherwise [add\\_multifreq\(\)](#) will scan the input sequences for the motif and use the best matches to construct the multifreq matrices.

This 'multifreq' representation is only really useful within the **universalmotif** environment. Despite this, if you wish it can be preserved in text using [write\\_motifs\(\)](#).

### A note on motif size:

The number of rows for each k-let matrix is  $n^k$ , with  $n$  being the number of letters in the alphabet being used. This means that the size of the k-let matrix can become quite large as  $k$  increases. For example, if one were to wish to represent a DNA motif of length 10 as a 10-let, this would require a matrix with 1,048,576 rows (though at this point if what you want is to search for exact sequence matches, the motif format itself is not very useful).

## Value

A **universalmotif** object with filled multifreq slot. The bkg slot is also expanded with corresponding higher order probabilities if `add.bkg = TRUE`.

## Author(s)

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## See Also

[scan\\_sequences\(\)](#), [convert\\_motifs\(\)](#), [write\\_motifs\(\)](#)

## Examples

```
sequences <- create_sequences(seqlen = 10)
motif <- create_motif()
motif.trained <- add_multifreq(motif, sequences, add.k = 2:4)
## peek at the 2-let matrix:
motif.trained["multifreq"]$`2`
```

---

|                  |                                                    |
|------------------|----------------------------------------------------|
| ArabidopsisMotif | <i>Arabidopsis motif in universalmotif format.</i> |
|------------------|----------------------------------------------------|

---

## Description

Arabidopsis motif trained from [ArabidopsisPromoters](#) using MEME version 4. This motif was generated at the command line using the following command: `meme promoters.fa -revcomp -nmotifs 3 -mod anr -o`

## Usage

ArabidopsisMotif

## Format

[universalmotif](#)

---

|                      |                                                 |
|----------------------|-------------------------------------------------|
| ArabidopsisPromoters | <i>Arabidopsis promoters as a DNASTringSet.</i> |
|----------------------|-------------------------------------------------|

---

## Description

50 Arabidopsis promoters, each 1000 bases long. See the "Sequence manipulation and scanning" vignette for an example workflow describing extracting promoter sequences.

## Usage

ArabidopsisPromoters

## Format

[DNASTringSet](#)

---

|                |                        |
|----------------|------------------------|
| compare_motifs | <i>Compare motifs.</i> |
|----------------|------------------------|

---

## Description

Compare motifs using one of the several available metrics. See the "Motif comparisons and P-values" vignette for detailed information.

## Usage

```
compare_motifs(motifs, compare.to, db.scores, use.freq = 1,
  use.type = "PPM", method = "PCC", tryRC = TRUE, min.overlap = 6,
  min.mean.ic = 0.25, min.position.ic = 0, relative_entropy = FALSE,
  normalise.scores = FALSE, max.p = 0.01, max.e = 10, nthreads = 1,
  score.strat = "a.mean", output.report, output.report.max.print = 10)
```

## Arguments

|                  |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs           | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                  |
| compare.to       | numeric If missing, compares all motifs to all other motifs. Otherwise compares all motifs to the specified motif(s).                                                                                                                                                                                                                                                                                                               |
| db.scores        | data.frame or DataFrame. See details.                                                                                                                                                                                                                                                                                                                                                                                               |
| use.freq         | numeric(1). For comparing the multifreq slot.                                                                                                                                                                                                                                                                                                                                                                                       |
| use.type         | character(1) One of 'PPM' and 'ICM'. The latter allows for taking into account the background frequencies if <code>relative_entropy = TRUE</code> . Note that 'ICM' is not allowed when <code>method = c("ALLR", "ALLR_LL")</code> .                                                                                                                                                                                                |
| method           | character(1) One of PCC, EUCL, SW, KL, ALLR, BHAT, HELL, SEUCL, MAN, ALLR_LL, WEUCL, WPCC. See details.                                                                                                                                                                                                                                                                                                                             |
| tryRC            | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                                                                                 |
| min.overlap      | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.mean.ic      | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |
| min.position.ic  | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with <code>normalise.scores = TRUE</code> , as this will help punish scores resulting from only a fraction of an alignment.                                                                                                                        |
| relative_entropy | logical(1) Change the ICM calculation affecting <code>min.position.ic</code> and <code>min.mean.ic</code> . See <a href="#">convert_type()</a> .                                                                                                                                                                                                                                                                                    |

|                         |                                                                                                                                                                                                                                                                                                                                                                       |
|-------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| normalise.scores        | logical(1) Favour alignments which leave fewer unaligned positions, as well as alignments between motifs of similar length. Similarity scores are multiplied by the ratio of aligned positions to the total number of positions in the larger motif, and the inverse for distance scores.                                                                             |
| max.p                   | numeric(1) Maximum P-value allowed in reporting matches. Only used if compare.to is set.                                                                                                                                                                                                                                                                              |
| max.e                   | numeric(1) Maximum E-value allowed in reporting matches. Only used if compare.to is set. The E-value is the P-value multiplied by the number of input motifs times two.                                                                                                                                                                                               |
| nthreads                | numeric(1) Run <code>compare_motifs()</code> in parallel with nthreads threads. nthreads = 0 uses all available threads.                                                                                                                                                                                                                                              |
| score.strat             | character(1) How to handle column scores calculated from motif alignments. "sum": add up all scores. "a.mean": take the arithmetic mean. "g.mean": take the geometric mean. "median": take the median. "wa.mean", "wg.mean": weighted arithmetic/geometric mean. "fzt": Fisher Z-transform. Weights are the total information content shared between aligned columns. |
| output.report           | character(1) Provide a filename for <code>compare_motifs()</code> to write an html output report to. The top matches are shown alongside figures of the match alignments. This requires the knitr and rmarkdown packages. (Note: still in development.)                                                                                                               |
| output.report.max.print | numeric(1) Maximum number of top matches to print.                                                                                                                                                                                                                                                                                                                    |

## Details

### Available metrics:

The following metrics are available:

- Euclidean distance (EUCL) (Choi et al. 2004)
- Weighted Euclidean distance (WEUCL)
- Kullback-Leibler divergence (KL) (Kullback and Leibler 1951; Roepcke et al. 2005)
- Hellinger distance (HELL) (Hellinger 1909)
- Squared Euclidean distance (SEUCL)
- Manhattan distance (MAN)
- Pearson correlation coefficient (PCC)
- Weighted Pearson correlation coefficient (WPCC)
- Sandelin-Wasserman similarity (SW), or sum of squared distances (Sandelin and Wasserman 2004)
- Average log-likelihood ratio (ALLR) (Wang and Stormo 2003)
- Lower limit ALLR (ALLR\_LL) (Mahony et al. 2007)
- Bhattacharyya coefficient (BHAT) (Bhattacharyya 1943)

Comparisons are calculated between two motifs at a time. All possible alignments are scored, and the best score is reported. In an alignment scores are calculated individually between columns. How those scores are combined to generate the final alignment scores depends on `score.strat`. See the "Motif comparisons and P-values" vignette for a description of the various metrics. Note that PCC, WPCC, SW, ALLR, ALLR\_LL and BHAT are similarities; higher values mean more similar motifs. For the remaining metrics, values closer to zero represent more similar motifs.

Small pseudocounts are automatically added when one of the following methods is used: KL, ALLR, ALLR\_LL, IS. This is to avoid zeros in the calculations.

**Calculating P-values:**

To note regarding p-values: P-values are pre-computed using the `make_DBscores()` function. If not given, then uses a set of internal precomputed P-values from the JASPAR2018 CORE motifs. These precalculated scores are dependent on the length of the motifs being compared. This takes into account that comparing small motifs with larger motifs leads to higher scores, since the probability of finding a higher scoring alignment is higher.

The default P-values have been precalculated for regular DNA motifs. They are of little use for motifs with a different number of alphabet letters (or even the `multifreq` slot).

**Value**

matrix if `compare.to` is missing; DataFrame otherwise. For the latter, function args are stored in the metadata slot.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

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- Wang T, Stormo GD (2003). "Combining phylogenetic data with co-regulated genes to identify motifs." *Bioinformatics*, **19**, 2369-2380.

**See Also**

`convert_motifs()`, `motif_tree()`, `view_motifs()`, `make_DBscores()`

## Examples

```

motif1 <- create_motif(name = "1")
motif2 <- create_motif(name = "2")
motif1vs2 <- compare_motifs(c(motif1, motif2), method = "PCC")
## To get a dist object:
as.dist(1 - motif1vs2)

motif3 <- create_motif(name = "3")
motif4 <- create_motif(name = "4")
motifs <- c(motif1, motif2, motif3, motif4)
## Compare motif "2" to all the other motifs:
if (R.Version()$arch != "i386") {
  compare_motifs(motifs, compare.to = 2, max.p = 1, max.e = Inf)
}

## If you are working with a large list of motifs and the mean.min.ic
## option is not set to zero, you may get a number of failed comparisons
## due to low IC. To filter the list of motifs to avoid these, use
## the average_ic() function to remove motifs with low average IC:
## Not run:
library(MotifDb)
motifs <- convert_motifs(MotifDb)[1:100]
compare_motifs(motifs)
#> Warning in compare_motifs(motifs) :
#> Some comparisons failed due to low IC
motifs <- motifs[average_ic(motifs) > 0.5]
compare_motifs(motifs)

## End(Not run)

```

---

|                |                             |
|----------------|-----------------------------|
| convert_motifs | <i>Convert motif class.</i> |
|----------------|-----------------------------|

---

## Description

Allows for easy transfer of motif information between different classes as defined by other Bioconductor packages. This function is also used by nearly all other functions in this package, so any motifs of a compatible class can be used without needing to be converted beforehand.

## Usage

```

convert_motifs(motifs, class = "universalmotif-universalmotif")

## S4 method for signature 'AsIs'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'list'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

```

```
## S4 method for signature 'universalmotif'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'MotifList'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'TFFMFirst'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'PFMatrix'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'PWMMatrix'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'ICMatrix'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'XMatrixList'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'pwm'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'pcm'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'pfm'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'PWM'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'Motif'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")

## S4 method for signature 'matrix'
convert_motifs(motifs,
  class = "universalmotif-universalmotif")
```

**Arguments**

|        |                                                                                                                                        |
|--------|----------------------------------------------------------------------------------------------------------------------------------------|
| motifs | Single motif object or list. See details.                                                                                              |
| class  | character(1) Desired motif class. Input as 'package-class'. If left empty, defaults to 'universalmotif-universalmotif'. (See details.) |

**Details****Input:**

The following package-class combinations can be used as input:

- MotifDb-MotifList
- TFBSTools-PFMatrix
- TFBSTools-PWMatrix
- TFBSTools-ICMatrix
- TFBSTools-PFMatrixList
- TFBSTools-PWMatrixList
- TFBSTools-ICMatrixList
- TFBSTools-TFFMFirst
- seqLogo-pwm
- motifStack-pcm
- motifStack-pfm
- PWMEnrich-PWM
- motifRG-Motif
- universalmotif-universalmotif
- matrix

**Output:**

The following package-class combinations can be output:

- MotifDb-MotifList
- TFBSTools-PFMatrix
- TFBSTools-PWMatrix
- TFBSTools-ICMatrix
- TFBSTools-TFFMFirst
- seqLogo-pwm
- motifStack-pcm
- motifStack-pfm
- PWMEnrich-PWM
- Biostrings-PWM (type = 'log2prob')
- rGADEM-motif
- universalmotif-universalmotif (the default, no need to specify this)

Note: MotifDb-MotifList output was a later addition to `convert_motifs()`. As a result, to stay consistent with previous behaviour most functions will always convert MotifDb-MotifList objects to a list of universalmotif motifs, even if other formats would be simply returned as is (e.g. for other formats, `filter_motifs()` will return the input format; for MotifDb-MotifList, a list of universalmotif objects will be returned).

**Value**

Single motif object or list.

### Methods (by class)

- `convert_motifs(AsIs)`: Generate an error to remind users to run `to_list()` instead of using the column from `to_df()` directly.
- `convert_motifs(list)`: Convert a list of motifs.
- `convert_motifs(universalmotif)`: Convert a [universalmotif](#) object.
- `convert_motifs(MotifList)`: Convert MotifList motifs. (**MotifDb**)
- `convert_motifs(TFFMFirst)`: Convert TFFMFirst motifs. (**TFBSTools**)
- `convert_motifs(PFMatrix)`: Convert PFMatrix motifs. (**TFBSTools**)
- `convert_motifs(PWMatrix)`: Convert PWMatrix motifs. (**TFBSTools**)
- `convert_motifs(ICMatrix)`: Convert ICMatrix motifs. (**TFBSTools**)
- `convert_motifs(XMatrixList)`: Convert XMatrixList motifs. (**TFBSTools**)
- `convert_motifs(pwm)`: Convert pwm motifs. (**seqLogo**)
- `convert_motifs(pcm)`: Convert pcm motifs. (**motifStack**)
- `convert_motifs(pfm)`: Convert pfm motifs. (**motifStack**)
- `convert_motifs(PWM)`: Convert PWM motifs. (**PWMErich**)
- `convert_motifs(Motif)`: Convert Motif motifs. (**motifRG**)
- `convert_motifs(matrix)`: Create motif from matrices.

### Author(s)

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### References

- Bembom O (2018). *seqLogo: Sequence logos for DNA sequence alignments*. R package version 1.46.0.
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## Examples

```
# Convert from universalmotif:
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
                                package = "universalmotif"))
if (requireNamespace("motifStack", quietly = TRUE)) {
  jaspar.motifstack.pfm <- convert_motifs(jaspar, "motifStack-pfm")
}

# Convert from another class to universalmotif:
if (requireNamespace("TFBSTools", quietly = TRUE)) {
  library(TFBSTools)
  data(MA0003.2)
  motif <- convert_motifs(MA0003.2)

# Convert from another class to another class
if (requireNamespace("PWMErich", quietly = TRUE)) {
  motif <- convert_motifs(MA0003.2, "PWMErich-PWM")
}

# The 'convert_motifs' function is embedded in the rest of the universalmotif
# functions: non-universalmotif class motifs can be used
MA0003.2.trimmed <- trim_motifs(MA0003.2)
# Note: if the motif object going in has information that the
# 'universalmotif' class can't hold, it will be lost
}
```

---

|              |                                     |
|--------------|-------------------------------------|
| convert_type | Convert <i>universalmotif</i> type. |
|--------------|-------------------------------------|

---

## Description

Switch between position count matrix (PCM), position probability matrix (PPM), position weight matrix (PWM), and information count matrix (ICM) types. See the "Introduction to sequence motifs" vignette for details. Please also note that type conversion occurs implicitly throughout the *universalmotif* package, so there is generally no need to perform this manual conversion. Also please be aware that the message concerning pseudocount-adjusting motifs can be disabled via `options(pseudocount.warning=FALSE)`.

## Usage

```
convert_type(motifs, type, pseudocount, nsize_correction = FALSE,
             relative_entropy = FALSE)
```

## Arguments

|             |                                                                                                                                                                                               |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs      | See <code>convert_motifs()</code> for acceptable formats.                                                                                                                                     |
| type        | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM').                                                                                                                                            |
| pseudocount | numeric(1) Correction to be applied to prevent $-\text{Inf}$ from appearing in PWM matrices. If missing, the pseudocount stored in the <i>universalmotif</i> 'pseudocount' slot will be used. |

`nsite_correction`  
     logical(1) If true, the ICM at each position will be corrected to account for small sample sizes. Only used if `relative_entropy = FALSE`.  
`relative_entropy`  
     logical(1) If true, the ICM will be calculated as relative entropy. See details.

## Details

### PCM:

Position count matrix (PCM), also known as position frequency matrix (PFM). For  $n$  sequences from which the motif was built, each position is represented by the numbers of each letter at that position. In theory all positions should have sums equal to  $n$ , but not all databases are this consistent. If converting from another type to PCM, column sums will be equal to the 'nsites' slot. If empty, 100 is used.

### PPM:

Position probability matrix (PPM), also known as position frequency matrix (PFM). At each position, the probability of individual letters is calculated by dividing the count for that letter by the total sum of counts at that position ( $\text{letter\_count} / \text{position\_total}$ ). As a result, each position will sum to 1. Letters with counts of 0 will thus have a probability of 0, which can be undesirable when searching for motifs in a set of sequences. To avoid this a pseudocount can be added ( $(\text{letter\_count} + \text{pseudocount}) / (\text{position\_total} + \text{pseudocount})$ ).

### PWM:

Position weight matrix (PWM; Stormo et al. (1982)), also known as position-specific weight matrix (PSWM), position-specific scoring matrix (PSSM), or log-odds matrix. At each position, each letter is represented by its log-likelihood ( $\log_2(\text{letter\_probability} / \text{background\_probability})$ ), which is normalized using the background letter frequencies. A PWM matrix is constructed from a PPM. If any position has 0-probability letters to which pseudocounts were not added, then the final log-likelihood of these letters will be  $-\text{Inf}$ .

### ICM:

Information content matrix (ICM; Schneider and Stephens 1990). An ICM is a PPM where each letter probability is multiplied by the total information content at that position. The information content of each position is determined as:  $\text{totalIC} - H_i$ , where the total information  $\text{totalIC}$   $\text{totalIC} \leftarrow \log_2(\text{alphabet\_length})$ , and the Shannon entropy (Shannon 1948) for a specific position ( $H_i$ )

```
Hi <- -sum(sapply(alphabet_frequencies, function(x) x * log(2))).
```

As a result, the total sum or height of each position is representative of its sequence conservation, measured in the unit 'bits', which is a unit of energy (Schneider 1991; see <https://fr-s-schneider.ncifcrf.gov/logorecommendations.html> for more information). However not all programs will calculate information content the same. Some will 'correct' the total information content at each position using a correction factor as described by Schneider et al. (1986). This correction can be applied by setting `nsite_correction = TRUE`, however it will only be applied if the 'nsites' slot is not empty. This is done using `TFBSTools::schneider_correction` (Tan and Lenhard 2016). As such, converting from an ICM to which some form of correction has been applied will result in a PCM/PPM/PWM with slight inaccuracies.

Another method of calculating information content is calculating the relative entropy, also known as Kullback-Leibler divergence (Kullback and Leibler 1951). This accounts for background frequencies, which can be useful for genomes with a heavy imbalance in letter frequencies. For each position, the individual letter frequencies are calculated as  $\text{letter\_freq} * \log_2(\text{letter\_freq} / \text{bkg\_freq})$ . When calculating information content using Shannon entropy, the maximum content

for each position will always be  $\log_2(\text{alphabet\_length})$ . This does not hold for information content calculated as relative entropy. Please note that conversion from ICM assumes the information content was *not* calculated as relative entropy.

## Value

See [convert\\_motifs\(\)](#) for possible output motif objects.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

## References

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## See Also

[convert\\_motifs\(\)](#)

## Examples

```
jaspar.pcm <- read_jaspar(system.file("extdata", "jaspar.txt",
                                     package = "universalmotif"))

## The motifs pseudocounts are 1: these will be used in the PCM->PPM
## calculation
jaspar.pwm <- convert_type(jaspar.pcm, type = "PPM")

## Setting pseudocount to 0 will prevent any correction from being
## applied to PPM/PWM matrices, overriding the motifs own pseudocounts
jaspar.pwm <- convert_type(jaspar.pcm, type = "PWM", pseudocount = 0)
```

---

create\_motif

---

*Create a motif.*


---

## Description

Create a motif from a set of sequences, a matrix, or generate a random motif. See the "Motif import, export and manipulation" vignette for details.

## Usage

```
create_motif(input, alphabet, type = "PPM", name = "motif",
  pseudocount = 0, bkg, nsites, altname, family, organism, bkg sites, strand,
  pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'missing'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'numeric'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'character'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'matrix'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'DNAStringSet'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'RNAStringSet'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'AAStringSet'
create_motif(input, alphabet, type = "PPM",
  name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
  bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)

## S4 method for signature 'BStringSet'
create_motif(input, alphabet, type = "PPM",
```

```
name = "motif", pseudocount = 0, bkg, nsites, altname, family, organism,
bkg sites, strand, pval, qval, eval, extrainfo, add.multifreq)
```

### Arguments

|               |                                                                                                                                                                                                                                                                                      |
|---------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| input         | character, numeric, matrix, <a href="#">XStringSet</a> , or missing.                                                                                                                                                                                                                 |
| alphabet      | character(1) One of c('DNA', 'RNA', 'AA'), or a combined string representing the letters. If no alphabet is provided then it will try and guess the alphabet from the input.                                                                                                         |
| type          | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM').                                                                                                                                                                                                                                   |
| name          | character(1) Motif name.                                                                                                                                                                                                                                                             |
| pseudocount   | numeric(1) Correction to be applied to prevent -Inf from appearing in PWM matrices. Defaults to 0.                                                                                                                                                                                   |
| bkg           | numeric A vector of probabilities, each between 0 and 1. If higher order backgrounds are provided, then the elements of the vector must be named. If unnamed, then the order of probabilities must be in the same order as the alphabetically sorted sequence alphabet.              |
| nsites        | numeric(1) Number of sites the motif was constructed from. If blank, then create_motif() will guess the appropriate number if possible. To prevent this, provide nsites = numeric().                                                                                                 |
| altname       | character(1) Alternate motif name.                                                                                                                                                                                                                                                   |
| family        | character(1) Transcription factor family.                                                                                                                                                                                                                                            |
| organism      | character(1) Species of origin.                                                                                                                                                                                                                                                      |
| bkg sites     | numeric(1) Total number of sites used to find the motif.                                                                                                                                                                                                                             |
| strand        | character(1) Whether the motif is specific to a certain strand. Acceptable strands are '+', '-', and '+-' (to represent both strands). Note that '-+' and '*' can also be provided to represent both strands, but the final strand in the universalmotif object will be set to '+-'. |
| pval          | numeric(1) P-value associated with motif.                                                                                                                                                                                                                                            |
| qval          | numeric(1) Adjusted P-value associated with motif.                                                                                                                                                                                                                                   |
| eval          | numeric(1) E-value associated with motif.                                                                                                                                                                                                                                            |
| extrainfo     | character Any other extra information, represented as a named character vector.                                                                                                                                                                                                      |
| add.multifreq | numeric If the motif is created from a set of sequences, then the <a href="#">add_multifreq()</a> function can be run at the same time (with RC = FALSE).                                                                                                                            |

### Details

The aim of this function is provide an easy interface to creating [universalmotif](#) motifs, as an alternative to the default class constructor (i.e. new('universalmotif', name=...)). See examples for potential use cases.

Note: when generating random motifs, the nsites slot is also given a random value.

See the examples section for more info on motif creation.

### Value

[universalmotif](#) object.

**Methods (by class)**

- `create_motif(missing)`: Create a random motif of length 10.
- `create_motif(numeric)`: Create a random motif with a specified length.
- `create_motif(character)`: Create motif from a consensus string.
- `create_motif(matrix)`: Create motif from a matrix.
- `create_motif(DNAStringSet)`: Create motif from a [DNAStringSet](#).
- `create_motif(RNAStringSet)`: Create motif from a [RNAStringSet](#).
- `create_motif(AAStringSet)`: Create motif from a [AAStringSet](#).
- `create_motif(BStringSet)`: Create motif from a [BStringSet](#).

**Author(s)**

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**See Also**

[convert\\_type\(\)](#), [add\\_multifreq\(\)](#), [create\\_sequences\(\)](#), [shuffle\\_motifs\(\)](#).

**Examples**

```
##### create motifs from a single string

# Motif is by default generated as a PPM: change final type as desired
DNA.motif <- create_motif("TATAAW")
DNA.motif <- create_motif("TATAAW", type = "PCM")

# Nsites will be set to the number of input sequences unless specified or
# a single string is used as input
DNA.motif <- create_motif("TTTTTT", nsites = 10)

# Ambiguity letters can be used:
DNA.motif <- create_motif("TATAAW")
DNA.motif <- create_motif("NNVWWAAWDDN")

# Be careful about setting nsites when using ambiguity letters!
DNA.motif <- create_motif("NNVWWAAWDDN", nsites = 1)

RNA.motif <- create_motif("UUUCCG")

# 'create_motif' will try to detect the alphabet type; this can be
# unreliable for AA and custom alphabets as DNA and RNA alphabets are
# detected first
AA.motif <- create_motif("AVLK", alphabet = "AA")

custom.motif <- create_motif("QWER", alphabet = "QWER")
# Specify custom alphabet
custom.motif <- create_motif("QWER", alphabet = "QWERASDF")

##### Create motifs from multiple strings of equal length

DNA.motif <- create_motif(c("TTTT", "AAAA", "AACC", "TTGG"), type = "PPM")
DNA.motif <- create_motif(c("TTTT", "AAAA", "AACC", "TTGG"), nsites = 20)
RNA.motif <- create_motif(c("UUUU", "AAAA", "AACC", "UUGG"), type = "PWM")
```

```

AA.motif <- create_motif(c("ARNDQC", "EGHILK", "ARNDQC"), alphabet = "AA")
custom.motif <- create_motif(c("POIU", "LKJH", "POIU", "CVBN"),
                             alphabet = "POIULKJHCVBN")

# Ambiguity letters are only allowed for single consensus strings: the
# following fails
## Not run:
create_motif(c("WWTT", "CCGG"))
create_motif(c("XXXX", "XXXX"), alphabet = "AA")

## End(Not run)

##### Create motifs from XStringSet objects

library(Biostrings)

DNA.set <- DNAStringSet(c("TTTT", "AAAA", "AACC", "TTGG"))
DNA.motif <- create_motif(DNA.set)
RNA.set <- RNAStringSet(c("UUUU", "AACC", "UUCC"))
RNA.motif <- create_motif(RNA.set)
AA.set <- AAStringSet(c("VVLLL", "AAIII"))
AA.motif <- create_motif(AA.set)

# Custom motifs can be created from BStringSet objects
B.set <- BStringSet(c("QWER", "ASDF", "ZXCV", "TYUI"))
custom.motif <- create_motif(B.set)

##### Create motifs with filled 'multifreq' slot

DNA.motif.k2 <- create_motif(DNA.set, add.multifreq = 2)

##### Create motifs from matrices

mat <- matrix(c(1, 1, 1, 1,
                2, 0, 2, 0,
                0, 2, 0, 2,
                0, 0, 0, 0),
              nrow = 4, byrow = TRUE)
DNA.motif <- create_motif(mat, alphabet = "DNA")
RNA.motif <- create_motif(mat, alphabet = "RNA", nsites = 20)
custom.motif <- create_motif(mat, alphabet = "QWER")

# Specify custom alphabet
custom.motif <- create_motif(mat, alphabet = "QWER")

# Alphabet can be detected from rownames
rownames(mat) <- DNA_BASES
DNA.motif <- create_motif(mat)
rownames(mat) <- c("Q", "W", "E", "R")
custom.motif <- create_motif(mat)

# Matrices can also be used as input
mat.ppm <- matrix(c(0.1, 0.1, 0.1, 0.1,
                    0.5, 0.5, 0.5, 0.5,
                    0.1, 0.1, 0.1, 0.1,
                    0.3, 0.3, 0.3, 0.3),
                  nrow = 4, byrow = TRUE)

```

```

DNA.motif <- create_motif(mat.ppm, alphabet = "DNA", type = "PPM")

##### Create random motifs

# These are generated as PPMs with 10 positions

DNA.motif <- create_motif()
RNA.motif <- create_motif(alphabet = "RNA")
AA.motif <- create_motif(alphabet = "AA")
custom.motif <- create_motif(alphabet = "QWER")

# The number of positions can be specified

DNA.motif <- create_motif(5)

# If the background frequencies are not provided, they are generated
# using `rpois`; positions are created using `rdirichlet(1, bkg)`.
# (calling `create_motif()` creates motifs with an average
# positional IC of 1)

DNA.motif <- create_motif(bkg = c(0.3, 0.2, 0.2, 0.3))
DNA.motif <- create_motif(10, bkg = c(0.1, 0.4, 0.4, 0.1))

```

---

|                  |                                 |
|------------------|---------------------------------|
| create_sequences | <i>Create random sequences.</i> |
|------------------|---------------------------------|

---

## Description

Generate random sequences from any set of characters, represented as [XStringSet](#) objects.

## Usage

```

create_sequences(alphabet = "DNA", seqnum = 100, seqlen = 100, freqs,
  nthreads = 1, rng.seed = sample.int(10000, 1))

```

## Arguments

|          |                                                                                                                                                                                                |
|----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| alphabet | character(1) One of c('DNA', 'RNA', 'AA'), or a string of characters to be used as the alphabet.                                                                                               |
| seqnum   | numeric(1) Number of sequences to generate.                                                                                                                                                    |
| seqlen   | numeric(1) Length of random sequences.                                                                                                                                                         |
| freqs    | numeric A named vector of probabilities. The length of the vector must be the power of the number of letters in the sequence alphabet. Probabilities can only be provided for a single size k. |
| nthreads | numeric(1) Run <a href="#">create_sequences()</a> in parallel with nthreads threads. nthreads = 0 uses all available threads. Note that no speed up will occur for jobs with seqnum = 1.       |

`rng.seed` numeric(1) Set random number generator seed. Since sequence creation can occur simultaneously in multiple threads using C++, it cannot communicate with the regular R random number generator state and thus requires an independent seed. Each individual sequence creation instance is given the following seed: `rng.seed * index`. The default is to pick a random number as chosen by `sample()`, which effectively is making `create_sequences()` dependent on the R RNG state.

### Value

`XStringSet` The returned sequences are *unnamed*.

### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

### See Also

`create_motif()`, `shuffle_sequences()`

### Examples

```
## Create DNA sequences with slightly increased AT content:
sequences <- create_sequences(freqs = c(A=0.3, C=0.2, G=0.2, T=0.3))
## Create custom sequences:
sequences.QWER <- create_sequences("QWER")
## You can include non-alphabet characters as well, even spaces:
sequences.custom <- create_sequences("!@#$ ")
```

---

enrich\_motifs

*Enrich for input motifs in a set of sequences.*

---

### Description

Given a set of target and background sequences, test if the input motifs are significantly enriched in the targets sequences relative to the background sequences. See the "Sequence manipulation and scanning" vignette.

### Usage

```
enrich_motifs(motifs, sequences, bkg.sequences, max.p = 0.001,
  max.q = 0.001, max.e = 0.001, qval.method = "fdr", threshold = 1e-04,
  threshold.type = "pvalue", verbose = 0, RC = TRUE, use.freq = 1,
  shuffle.k = 2, shuffle.method = "euler", return.scan.results = FALSE,
  nthreads = 1, rng.seed = sample.int(10000, 1), motif_pvalue.k = 8,
  use.gaps = TRUE, allow.nonfinite = FALSE, warn.NA = TRUE,
  no.overlaps = TRUE, no.overlaps.by.strand = FALSE,
  no.overlaps.strat = "score", respect.strand = FALSE,
  motif_pvalue.method = c("dynamic", "exhaustive"),
  scan_sequences.qvals.method = c("BH", "fdr", "bonferroni"),
  mode = c("total.hits", "seq.hits"), pseudocount = 1)
```

**Arguments**

|                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|---------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs              | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| sequences           | <a href="#">XStringSet</a> Sequences to scan. Alphabet should match motif.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| bkg.sequences       | <a href="#">XStringSet</a> Optional. If missing, <a href="#">shuffle_sequences()</a> is used to create background sequences from the input sequences.                                                                                                                                                                                                                                                                                                                                                                                                                 |
| max.p               | numeric(1) P-value threshold.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| max.q               | numeric(1) Adjusted P-value threshold. This is only useful if multiple motifs are being enriched for.                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| max.e               | numeric(1). The E-value is calculated by multiplying the P-value with the number of input motifs times two (McLeay and Bailey 2010).                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| qval.method         | character(1) See <a href="#">stats::p.adjust()</a> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| threshold           | numeric(1) See details.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| threshold.type      | character(1) One of c('pvalue', 'qvalue', 'logodds', 'logodds.abs'). See details.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| verbose             | numeric(1) 0 for no output, 4 for max verbosity.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| RC                  | logical(1) If TRUE, check reverse complement of the input sequences. Only available for DNA/RNA.                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| use.freq            | numeric(1) The default, 1, uses the motif matrix (from the motif['motif'] slot) to search for sequences. If a higher number is used, then the matching k-let matrix from the motif['multifreq'] slot is used. See <a href="#">add_multifreq()</a> .                                                                                                                                                                                                                                                                                                                   |
| shuffle.k           | numeric(1) The k-let size to use when shuffling input sequences. Only used if no background sequences are input. See <a href="#">shuffle_sequences()</a> .                                                                                                                                                                                                                                                                                                                                                                                                            |
| shuffle.method      | character(1) One of c('euler', 'markov', 'linear'). See <a href="#">shuffle_sequences()</a> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| return.scan.results | logical(1) Return output from <a href="#">scan_sequences()</a> . For large jobs, leaving this as FALSE can save a small amount time by preventing construction of the complete results data.frame from <a href="#">scan_sequences()</a> .                                                                                                                                                                                                                                                                                                                             |
| nthreads            | numeric(1) Run <a href="#">scan_sequences()</a> in parallel with nthreads threads. nthreads = 0 uses all available threads. Note that no speed up will occur for jobs with only a single motif and sequence.                                                                                                                                                                                                                                                                                                                                                          |
| rng.seed            | numeric(1) Set random number generator seed. Since shuffling can occur simultaneously in multiple threads using C++, it cannot communicate with the regular R random number generator state and thus requires an independent seed. Each individual sequence in an <a href="#">XStringSet</a> object will be given the following seed: rng.seed * index. See <a href="#">shuffle_sequences()</a> .                                                                                                                                                                     |
| motif_pvalue.k      | numeric(1) Control <a href="#">motif_pvalue()</a> approximation. See <a href="#">motif_pvalue()</a> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| use.gaps            | logical(1) Set this to FALSE to ignore motif gaps, if present.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| allow.nonfinite     | logical(1) If FALSE, then apply a pseudocount if non-finite values are found in the PWM. Note that if the motif has a pseudocount greater than zero and the motif is not currently of type PWM, then this parameter has no effect as the pseudocount will be applied automatically when the motif is converted to a PWM internally. This value is set to FALSE by default in order to stay consistent with pre-version 1.8.0 behaviour. A message will be printed if a pseudocount is applied. To disable this, set <code>options(pseudocount.warning=FALSE)</code> . |
| warn.NA             | logical(1) Whether to warn about the presence of non-standard letters in the input sequence, such as those in masked sequences.                                                                                                                                                                                                                                                                                                                                                                                                                                       |

|                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>no.overlaps</code>                 | <code>logical(1)</code> Remove overlapping hits from the same motifs. Overlapping hits from different motifs are preserved. Please note that the current implementation of this feature can add significantly to the run time for large inputs.                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>no.overlaps.by.strand</code>       | <code>logical(1)</code> Whether to discard overlapping hits from the opposite strand (TRUE), or to only discard overlapping hits on the same strand (FALSE).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>no.overlaps.strat</code>           | <code>character(1)</code> One of <code>c("score", "order")</code> . The former option keeps the highest scoring overlapping hit (and the first of these within ties), and the latter simply keeps the first overlapping hit.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>respect.strand</code>              | <code>logical(1)</code> If motifs are DNA/RNA, then setting this option to TRUE will make <code>scan_sequences()</code> only scan the strands of the input sequences as indicated in the motif strand slot.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>motif_pvalue.method</code>         | <code>character(1)</code> One of <code>c("dynamic", "exhaustive")</code> . Algorithm used for calculating P-values. The "exhaustive" method involves finding all possible motif matches at or above the specified score using a branch-and-bound algorithm, which can be computationally intensive (Hartman et al., 2013). Additionally, the computation must be repeated for each hit. The "dynamic" method calculates the distribution of possible motif scores using a much faster dynamic programming algorithm, and can be recycled for multiple scores (Grant et al., 2011). The only disadvantage is the inability to use <code>allow.nonfinite = TRUE</code> . See <a href="#">motif_pvalue()</a> for details. |
| <code>scan_sequences.qvals.method</code> | <code>character(1)</code> One of <code>c("fdr", "BH", "bonferroni")</code> . The method for calculating adjusted P-values for individual motif hits. These are described in depth in the Sequence Searches vignette.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <code>mode</code>                        | <code>character(1)</code> One of <code>c("total.hits", "seq.hits")</code> . The former enriches for the total count of motif hits across all sequences, whereas the latter only counts motif hits once per sequence (useful for cases where there are many small sequences).                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>pseudocount</code>                 | <code>integer(1)</code> Add a pseudocount to the motif hit counts when performing the Fisher test.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |

## Details

To find enriched motifs, [scan\\_sequences\(\)](#) is run on both target and background sequences. [stats::fisher.test\(\)](#) is run to test for enrichment.

See [scan\\_sequences\(\)](#) for more info on scanning parameters.

## Value

DataFrame Enrichment results in a DataFrame. Function args and (optionally) scan results are stored in the metadata slot.

## Author(s)

Benjamin Jean-Marie Tremblay <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

McLeay R, Bailey TL (2010). "Motif Enrichment Analysis: A unified framework and method evaluation." *BMC Bioinformatics*, **11**.

**See Also**

[scan\\_sequences\(\)](#), [shuffle\\_sequences\(\)](#), [add\\_multifreq\(\)](#), [motif\\_pvalue\(\)](#)

**Examples**

```
data(ArabidopsisPromoters)
data(ArabidopsisMotif)
if (R.Version()$arch != "i386") {
  enrich_motifs(ArabidopsisMotif, ArabidopsisPromoters, threshold = 0.01)
}
```

---

examplomotif

*Example motif in universalmotif format.*

---

**Description**

A simple DNA motif. To recreate this motif: `create_motif("TATAWAW", nsites = numeric())`

**Usage**

examplomotif

**Format**

[universalmotif](#)

---

examplomotif2

*Another example motif in universalmotif format.*

---

**Description**

A simple DNA motif with a non-empty multifreq slot. To recreate to this motif: `add_multifreq(examplomotif, DNASet(rep(c("CAAAACC", "CTTTTCC"), 3)))`

**Usage**

examplomotif2

**Format**

[universalmotif](#)

---

|               |                                 |
|---------------|---------------------------------|
| filter_motifs | <i>Filter a list of motifs.</i> |
|---------------|---------------------------------|

---

## Description

Filter motifs based on the contents of available [universalmotif](#) slots. If the input motifs are not of [universalmotif](#), then they will be converted for the duration of the [filter\\_motifs\(\)](#) operation.

## Usage

```
filter_motifs(motifs, name, altname, family, organism, width, alphabet, type,
             icscore, nsites, strand, pval, qval, eval, extrainfo)
```

## Arguments

|           |                                                                                          |
|-----------|------------------------------------------------------------------------------------------|
| motifs    | list See <a href="#">convert_motifs()</a> for acceptable formats.                        |
| name      | character Keep motifs by names.                                                          |
| altname   | character Keep motifs by altnames.                                                       |
| family    | character Keep motifs by family.                                                         |
| organism  | character Keep motifs by organism.                                                       |
| width     | numeric(1) Keep motifs with minimum width.                                               |
| alphabet  | character Keep motifs by alphabet.                                                       |
| type      | character Keep motifs by type.                                                           |
| icscore   | numeric(1) Keep motifs with minimum total IC.                                            |
| nsites    | numeric(1) Keep motifs with minimum number of target sites.                              |
| strand    | character Keeps motifs by strand.                                                        |
| pval      | numeric(1) Keep motifs by max P-value.                                                   |
| qval      | numeric(1) Keep motifs by max Q-value.                                                   |
| eval      | numeric(1) Keep motifs by max E-val.                                                     |
| extrainfo | character Named character vector of items that must be present in motif extrainfo slots. |

## Value

list Motifs. An attempt will be made to preserve the original class, see [convert\\_motifs\(\)](#) for limitations.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## Examples

```
## By minimum IC:
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
                                package = "universalmotif"))
jaspar.ic3 <- filter_motifs(jaspar, icscore = 3)

## Starting from version 1.10.0 of the universalmotif package, one
## could instead make use of the universalmotif_df structure:
jaspar.ic3 <- jaspar |> to_df() |> subset(icscore > 3) |> to_list()

## By organism:
## Not run:
library(MotifDb)
motifs <- convert_motifs(MotifDb)
motifs <- filter_motifs(motifs, organism = c("Athaliana", "Mmusculus"),
                        extrainfo = c("dataSource" = "cisbp_1.02"))

## Or:
motifs <- convert_motifs(MotifDb) |> to_df() |>
  subset(organism %in% c("Athaliana", "Mmusculus") &
         dataSource == "cisbp_1.02") |> to_list()

## End(Not run)
```

---

fontDFroboto

*Polygon coordinates for plotting letters.*


---

## Description

DataFrame of polygon coordinates used by [view\\_motifs\(\)](#) for plotting letters. It was generated using the createPolygons function from the gglogo package for the font Roboto Medium.

## Usage

```
fontDFroboto
```

## Format

[DataFrame](#)

---

get\_bkg

*Calculate sequence background.*


---

## Description

For a set of input sequences, calculate the overall sequence background for any k-let size. For very large sequences DNA and RNA sequences (in the billions of bases), please be aware of the much faster and more efficient [Biostrings::oligonucleotideFrequency\(\)](#). [get\\_bkg\(\)](#) can still be used in these cases, though it may take several seconds or minutes to calculate the results (depending on requested k-let sizes).

## Usage

```
get_bkg(sequences, k = 1:3, as.prob = NULL, pseudocount = 0,
        alphabet = NULL, to.meme = NULL, RC = FALSE, list.out = NULL,
        nthreads = 1, merge.res = TRUE, window = FALSE, window.size = 0.1,
        window.overlap = 0)
```

## Arguments

|                |                                                                                                                                                                                                                                                                                                                                                                                                                |
|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sequences      | <b>XStringSet</b> Input sequences. Note that if multiple sequences are present, the results will be combined into one (unless <code>merge.res = FALSE</code> ).                                                                                                                                                                                                                                                |
| k              | integer Size of k-let. Background can be calculated for any k-let size.                                                                                                                                                                                                                                                                                                                                        |
| as.prob        | Deprecated.                                                                                                                                                                                                                                                                                                                                                                                                    |
| pseudocount    | integer(1) Add a count to each possible k-let. Prevents any k-let from having 0 or 1 probabilities.                                                                                                                                                                                                                                                                                                            |
| alphabet       | character(1) Provide a custom alphabet to calculate a background for. If NULL, then standard letters will be assumed for DNA, RNA and AA sequences, and all unique letters found will be used for <b>BStringSet</b> type sequences. Note that letters which are not a part of the standard DNA/RNA/AA alphabets or in the provided alphabet will not be counted in the totals during probability calculations. |
| to.meme        | If not NULL, then <code>get_bkg()</code> will return the sequence background in MEME Markov Background Model format. Input for this argument will be used for <code>cat(..., file = to.meme)</code> within <code>get_bkg()</code> . See <a href="http://meme-suite.org/doc/bfile-format.html">http://meme-suite.org/doc/bfile-format.html</a> for a description of the format.                                 |
| RC             | logical(1) Calculate the background of the reverse complement of the input sequences as well. Only valid for DNA/RNA.                                                                                                                                                                                                                                                                                          |
| list.out       | Deprecated.                                                                                                                                                                                                                                                                                                                                                                                                    |
| nthreads       | numeric(1) Run <code>get_bkg()</code> in parallel with <code>nthreads</code> threads. <code>nthreads = 0</code> uses all available threads. Note that no speed up will occur for jobs with only a single sequence.                                                                                                                                                                                             |
| merge.res      | logical(1) Whether to merge results from all sequences or return background data for individual sequences.                                                                                                                                                                                                                                                                                                     |
| window         | logical(1) Determine background in windows.                                                                                                                                                                                                                                                                                                                                                                    |
| window.size    | numeric Window size. If a number between 0 and 1 is provided, the value is calculated as the number multiplied by the sequence length.                                                                                                                                                                                                                                                                         |
| window.overlap | numeric Overlap between windows. If a number between 0 and 1 is provided, the value is calculated as the number multiplied by the sequence length.                                                                                                                                                                                                                                                             |

## Value

If `to.meme = NULL`, a **DataFrame** with columns `klet`, `count`, and `probability`. If `merge.res = FALSE`, there will be an additional sequence column. If `window = TRUE`, there will be an additional `start` and `stop` columns.

If `to.meme` is not NULL, then NULL is returned, invisibly.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

Bailey TL, Elkan C (1994). "Fitting a mixture model by expectation maximization to discover motifs in biopolymers." *Proceedings of the Second International Conference on Intelligent Systems for Molecular Biology*, **2**, 28-36.

## See Also

[create\\_sequences\(\)](#), [scan\\_sequences\(\)](#), [shuffle\\_sequences\(\)](#)

## Examples

```
## Compare to Biostrings version
library(Biostrings)
seqs.DNA <- create_sequences()
bkg.DNA <- get_bkg(seqs.DNA, k = 3)
bkg.DNA2 <- oligonucleotideFrequency(seqs.DNA, 3, 1, as.prob = FALSE)
bkg.DNA2 <- colSums(bkg.DNA2)
all(bkg.DNA$count == bkg.DNA2)

## Create a MEME background file
get_bkg(seqs.DNA, k = 1:3, to.meme = stdout(), pseudocount = 1)

## Non-DNA/RNA/AA alphabets
seqs.QWERTY <- create_sequences("QWERTY")
bkg.QWERTY <- get_bkg(seqs.QWERTY, k = 1:2)
```

---

JASPAR2018\_CORE\_DBSCORES

*JASPAR2018 CORE database scores*

---

## Description

For use with [compare\\_motifs\(\)](#). The precomputed scores allow for fast P-value estimation. These scores were generated using [make\\_DBscores\(\)](#) with the JASPAR2018 CORE motif set. The scores are organized in a DataFrame. In this DataFrame is the location and scale of scores resulting from a statistical distribution using the the comparisons of JASPAR2018 CORE motifs with randomized motifs of the specified subject and target motif length. Created using [make\\_DBscores\(\)](#) from `universalmotif` v1.4.0. The parameters used can be seen via `S4Vectors:::metadata(JASPAR2018_CORE_DBSCORES)`.

## Usage

JASPAR2018\_CORE\_DBSCORES

## Format

DataFrame with function args in the metadata slot.

---

|               |                           |
|---------------|---------------------------|
| make_DBscores | Create P-value databases. |
|---------------|---------------------------|

---

## Description

Generate data used by [compare\\_motifs\(\)](#) for P-value calculations. By default, [compare\\_motifs\(\)](#) uses an internal database based on the JASPAR2018 core motifs (Khan et al. 2018). Parameters for distributions are estimated for every combination of motif widths.

## Usage

```
make_DBscores(db.motifs, method = c("PCC", "EUCL", "SW", "KL", "WEUCL",
  "ALLR", "BHAT", "HELL", "WPCC", "SEUCL", "MAN", "ALLR_LL"),
  shuffle.db = TRUE, shuffle.k = 3, shuffle.method = "linear",
  rand.tries = 1000, widths = 5:30, min.position.ic = 0,
  normalise.scores = c(FALSE, TRUE), min.overlap = 6, min.mean.ic = 0.25,
  progress = TRUE, nthreads = 1, tryRC = TRUE, score.strat = c("sum",
  "a.mean", "g.mean", "median", "wa.mean", "wg.mean", "fzt"))
```

## Arguments

|                  |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| db.motifs        | list Database motifs.                                                                                                                                                                                                                                                                                                                                                                                                               |
| method           | character(1) One of PCC, EUCL, SW, KL, ALLR, BHAT, HELL, SEUCL, MAN, ALLR_LL, WEUCL, WPCC. See details.                                                                                                                                                                                                                                                                                                                             |
| shuffle.db       | logical(1) Deprecated. Does nothing. generate random motifs with <a href="#">create_motif()</a> .                                                                                                                                                                                                                                                                                                                                   |
| shuffle.k        | numeric(1) See <a href="#">shuffle_motifs()</a> .                                                                                                                                                                                                                                                                                                                                                                                   |
| shuffle.method   | character(1) See <a href="#">shuffle_motifs()</a> .                                                                                                                                                                                                                                                                                                                                                                                 |
| rand.tries       | numeric(1) Approximate number of comparisons to perform for every combination of widths.                                                                                                                                                                                                                                                                                                                                            |
| widths           | numeric Motif widths to use in P-value database calculation.                                                                                                                                                                                                                                                                                                                                                                        |
| min.position.ic  | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with <code>normalise.scores = TRUE</code> , as this will help punish scores resulting from only a fraction of an alignment.                                                                                                                        |
| normalise.scores | logical(1) Favour alignments which leave fewer unaligned positions, as well as alignments between motifs of similar length. Similarity scores are multiplied by the ratio of aligned positions to the total number of positions in the larger motif, and the inverse for distance scores.                                                                                                                                           |
| min.overlap      | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.mean.ic      | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |

|             |                                                                                                                                                                                                                                                                                                                                                                       |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| progress    | logical(1) Show progress.                                                                                                                                                                                                                                                                                                                                             |
| nthreads    | numeric(1) Run <code>compare_motifs()</code> in parallel with nthreads threads. nthreads = 0 uses all available threads.                                                                                                                                                                                                                                              |
| tryRC       | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                   |
| score.strat | character(1) How to handle column scores calculated from motif alignments. "sum": add up all scores. "a.mean": take the arithmetic mean. "g.mean": take the geometric mean. "median": take the median. "wa.mean", "wg.mean": weighted arithmetic/geometric mean. "fzt": Fisher Z-transform. Weights are the total information content shared between aligned columns. |

## Details

See `compare_motifs()` for more info on comparison parameters.

To replicate the internal **universalmotif** DB scores, run `make_DBscores()` with the default settings. Note that this will be a slow process.

Arguments widths, method, normalise.scores and score.strat are vectorized; all combinations will be attempted.

## Value

A DataFrame with score distributions for the input database. If more than one `make_DBscores()` run occurs (i.e. args method, normalise.scores or score.strat are longer than 1), then the function args are included in the metadata slot.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

## References

Khan A, Fornes O, Stigliani A, Gheorghe M, Castro-Mondragon JA, van der Lee R, Bessy A, Cheneby J, Kulkarni SR, Tan G, Baranasik D, Arenillas DJ, Sandelin A, Vandepoele K, Lenhard B, Ballester B, Wasserman WW, Parcy F, Mathelier A (2018). "JASPAR 2018: update of the open-access database of transcription factor binding profiles and its web framework." *Nucleic Acids Research*, **46**, D260-D266.

## See Also

`compare_motifs()`

## Examples

```
## Not run:
library(MotifDb)
motifs <- convert_motifs(MotifDb[1:100])
scores <- make_DBscores(motifs, method = "PCC")
compare_motifs(motifs, 1:100, db.scores = scores)

## End(Not run)
```

---

|              |                      |
|--------------|----------------------|
| merge_motifs | <i>Merge motifs.</i> |
|--------------|----------------------|

---

## Description

Aligns the motifs using [compare\\_motifs\(\)](#), then averages the motif PPMs. Currently the multifreq slot, if filled in any of the motifs, will be dropped. Only 0-order background probabilities will be kept. Motifs are merged one at a time, starting with the first entry in the list.

## Usage

```
merge_motifs(motifs, method = "ALLR", use.type = "PPM", min.overlap = 6,
  min.mean.ic = 0.25, tryRC = TRUE, relative_entropy = FALSE,
  normalise.scores = FALSE, min.position.ic = 0, score.strat = "sum",
  new.name = NULL)
```

## Arguments

|                  |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs           | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                  |
| method           | character(1) One of PCC, EUCL, SW, KL, ALLR, BHAT, HELL, SEUCL, MAN, ALLR_LL, WEUCL, WPCC. See details.                                                                                                                                                                                                                                                                                                                             |
| use.type         | character(1) One of 'PPM' and 'ICM'. The latter allows for taking into account the background frequencies if <code>relative_entropy = TRUE</code> . Note that 'ICM' is not allowed when <code>method = c("ALLR", "ALLR_LL")</code> .                                                                                                                                                                                                |
| min.overlap      | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.mean.ic      | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |
| tryRC            | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                                                                                 |
| relative_entropy | logical(1) Change the ICM calculation affecting <code>min.position.ic</code> and <code>min.mean.ic</code> . See <a href="#">convert_type()</a> .                                                                                                                                                                                                                                                                                    |
| normalise.scores | logical(1) Favour alignments which leave fewer unaligned positions, as well as alignments between motifs of similar length. Similarity scores are multiplied by the ratio of aligned positions to the total number of positions in the larger motif, and the inverse for distance scores.                                                                                                                                           |
| min.position.ic  | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with <code>normalise.scores = TRUE</code> , as this will help punish scores resulting from only a fraction of an alignment.                                                                                                                        |

|             |                                                                                                                                                                                                                                                                                                                                                                       |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| score.strat | character(1) How to handle column scores calculated from motif alignments. "sum": add up all scores. "a.mean": take the arithmetic mean. "g.mean": take the geometric mean. "median": take the median. "wa.mean", "wg.mean": weighted arithmetic/geometric mean. "fzt": Fisher Z-transform. Weights are the total information content shared between aligned columns. |
| new.name    | character(1), NULL Instead of collapsing existing names (if NULL), assign a new one manually for the merged motif.                                                                                                                                                                                                                                                    |

### Details

See [compare\\_motifs\(\)](#) for more info on comparison parameters.

If using a comparison metric where 0s are not allowed (KL, ALLR, ALLR\_LL, IS), then pseudocounts will be added internally. These pseudocounts are only used for comparison and alignment, and are not used in the final merging step.

Note: score.strat = "a.mean" is NOT recommended, as [merge\\_motifs\(\)](#) will not discriminate between two alignments with equal mean scores, even if one alignment is longer than the other.

### Value

A single motif object. See [convert\\_motifs\(\)](#) for available formats.

### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

### See Also

[compare\\_motifs\(\)](#)

### Examples

```
## Not run:
library(MotifDb)
merged.motif <- merge_motifs(MotifDb[1:5])

## End(Not run)

m1 <- create_motif("TTAAACCCC", name = "1")
m2 <- create_motif("AACC", name = "2")
m3 <- create_motif("AACCCCGG", name = "3")
view_motifs(merge_motifs(c(m1, m2, m3)))
```

---

|               |                                                                                                    |
|---------------|----------------------------------------------------------------------------------------------------|
| merge_similar | <i>Identify and merge similar motifs within a collection of motifs (or simply cluster motifs).</i> |
|---------------|----------------------------------------------------------------------------------------------------|

---

### Description

Given a list of motifs, [merge\\_similar\(\)](#) will identify similar motifs with [compare\\_motifs\(\)](#), and merge similar ones with [merge\\_motifs\(\)](#).

## Usage

```
merge_similar(motifs, threshold = 0.95, threshold.type = "score.abs",
  method = "PCC", use.type = "PPM", min.overlap = 6, min.mean.ic = 0,
  tryRC = TRUE, relative_entropy = FALSE, normalise.scores = FALSE,
  min.position.ic = 0, score.strat.compare = "a.mean",
  score.strat.merge = "sum", nthreads = 1, return.clusters = FALSE)
```

## Arguments

|                     |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs              | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                  |
| threshold           | numeric(1) The minimum (for similarity metrics) or maximum (for distance metrics) threshold score for merging.                                                                                                                                                                                                                                                                                                                      |
| threshold.type      | character(1) Type of score used for thresholding. Currently unused.                                                                                                                                                                                                                                                                                                                                                                 |
| method              | character(1) One of PCC, EUCL, SW, KL, BHAT, HELL, SEUCL, MAN, WEUCL, WPCC. See <a href="#">compare_motifs()</a> . (The ALLR and ALLR_LL methods cannot be used for distance matrix construction.)                                                                                                                                                                                                                                  |
| use.type            | character(1) One of 'PPM' and 'ICM'. The latter allows for taking into account the background frequencies if <code>relative_entropy = TRUE</code> . Note that 'ICM' is not allowed when <code>method = c("ALLR", "ALLR_LL")</code> .                                                                                                                                                                                                |
| min.overlap         | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.mean.ic         | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |
| tryRC               | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                                                                                 |
| relative_entropy    | logical(1) Change the ICM calculation affecting <code>min.position.ic</code> and <code>min.mean.ic</code> . See <a href="#">convert_type()</a> .                                                                                                                                                                                                                                                                                    |
| normalise.scores    | logical(1) Favour alignments which leave fewer unaligned positions, as well as alignments between motifs of similar length. Similarity scores are multiplied by the ratio of aligned positions to the total number of positions in the larger motif, and the inverse for distance scores.                                                                                                                                           |
| min.position.ic     | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with <code>normalise.scores = TRUE</code> , as this will help punish scores resulting from only a fraction of an alignment.                                                                                                                        |
| score.strat.compare | character(1) The <code>score.strat</code> parameter used by <a href="#">compare_motifs()</a> . For clustering purposes, the "sum" option cannot be used.                                                                                                                                                                                                                                                                            |
| score.strat.merge   | character(1) The <code>score.strat</code> parameter used by <a href="#">merge_motifs()</a> . As discussed in <a href="#">merge_motifs()</a> , the "sum" option is recommended over "a.mean" to maximize the overlap between motifs.                                                                                                                                                                                                 |

`nthreads`            `numeric(1)` Run `compare_motifs()` in parallel with `nthreads` threads. `nthreads = 0` uses all available threads.

`return.clusters`    `logical(1)` Return the clusters instead of merging.

### Details

See `compare_motifs()` for more info on comparison parameters, and `merge_motifs()` for more info on motif merging.

### Value

See `convert_motifs()` for available output formats.

### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

### See Also

`compare_motifs()`, `merge_motifs()`

### Examples

```
## Not run:
library(MotifDb)
motifs <- filter_motifs(MotifDb, family = "bHLH")[1:50]
length(motifs)
motifs <- merge_similar(motifs)
length(motifs)

## End(Not run)
```

---

`motif_peaks`

*Look for overrepresented motif position peaks in a set of sequences.*

---

### Description

Using the motif position data from `scan_sequences()` (or elsewhere), test whether certain positions in the sequences have significantly higher motif density.

### Usage

```
motif_peaks(hits, seq.length, seq.count, bandwidth, max.p = 1e-06,
  peak.width = 3, nrand = 100, plot = TRUE, BP = FALSE)
```

**Arguments**

|            |                                                                                                                                                                                                                                                                                                                   |
|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hits       | numeric A vector of sequence positions indicating motif sites.                                                                                                                                                                                                                                                    |
| seq.length | numeric(1) Length of sequences. Only one number is allowed, as all sequences must be of identical length. If missing, then the largest number from hits is used.                                                                                                                                                  |
| seq.count  | numeric(1) Number of sequences with motif sites. If missing, then the number of unique values in hits is used.                                                                                                                                                                                                    |
| bandwidth  | numeric(1) Peak smoothing parameter. Smaller numbers will result in skinnier peaks, larger numbers will result in wider peaks. Leaving this empty will cause <code>motif_peaks()</code> to generate one by itself (see 'details').                                                                                |
| max.p      | numeric(1) Maximum P-value allowed for finding significant motif site peaks.                                                                                                                                                                                                                                      |
| peak.width | numeric(1) Minimum peak width. A peak is defined as the highest point within the value set by peak.width.                                                                                                                                                                                                         |
| nrand      | numeric(1) Number of random permutations for generating a null distribution. In order to calculate P-values, a set of random motif site positions are generated nrand times.                                                                                                                                      |
| plot       | logical(1) Will create a ggplot2 object displaying motif peaks.                                                                                                                                                                                                                                                   |
| BP         | logical(1) Allows for the use of <b>BiocParallel</b> within <code>motif_peaks()</code> . See <code>BiocParallel::register()</code> to change the default backend. Setting BP = TRUE is only recommended for exceptionally large jobs. Keep in mind that this function will not attempt to limit its memory usage. |

**Details**

Kernel smoothing is used to calculate motif position density. The implementation for this process is based on code from the **KernSmooth** R package (Wand 2015). These density estimates are used to determine peak locations and heights. To calculate the P-values of these peaks, a null distribution is calculated from peak heights of randomly generated motif positions.

If the bandwidth option is not supplied, then the following code is used (from **KernSmooth**):

```
del0 <- (1 / (4 * pi))^(1 / 10)
bandwidth <- del0 * (243 / (35 * length(hits)))^(1 / 5) * sqrt(var(hits))
```

**Value**

A `DataFrame` with peak positions and P-values. If `plot = TRUE`, then a list is returned with the `DataFrame` as the first item and the `ggplot2` object as the second item.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Wand M (2015). *KernSmooth: Functions for Kernel Smoothing Supporting Wand and Jones (1995)*. R package version 2.23-15, <URL: <https://CRAN.R-project.org/package=KernSmooth>>.

**See Also**

[scan\\_sequences\(\)](#)

## Examples

```
data(ArabidopsisMotif)
data(ArabidopsisPromoters)
if (R.Version()$arch != "i386") {
  hits <- scan_sequences(ArabidopsisMotif, ArabidopsisPromoters, RC = FALSE)
  res <- motif_peaks(as.vector(hits$start), 1000, 50)
  # View plot:
  res$Plot

  # The raw plot data can be found in:
  res$Plot$data
}
```

---

|              |                                          |
|--------------|------------------------------------------|
| motif_pvalue | <i>Motif P-value and scoring utility</i> |
|--------------|------------------------------------------|

---

## Description

For calculating P-values and logodds scores from P-values for any number of motifs.

## Usage

```
motif_pvalue(motifs, score, pvalue, bkg.probs, use.freq = 1, k = 8,
  nthreads = 1, rand.tries = 10, rng.seed = sample.int(10000, 1),
  allow.nonfinite = FALSE, method = c("dynamic", "exhaustive"))
```

## Arguments

|           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs    | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| score     | numeric, list Get a P-value for a motif from a logodds score. See details for an explanation of how to vectorize the calculation for method = "dynamic".                                                                                                                                                                                                                                                                                                                                               |
| pvalue    | numeric, list Get a logodds score for a motif from a P-value. See details for an explanation of how to vectorize the calculation for method = "dynamic".                                                                                                                                                                                                                                                                                                                                               |
| bkg.probs | numeric, list A vector background probabilities. If supplying individual background probabilities for each motif, a list of such vectors. If missing, retrieves the background from the motif bkg slot. Note that this option is only used when method = "dynamic", or when method = "exhaustive" and providing a P-value and returning a score; for the inverse, the motifs are first converted to PWMs via <a href="#">convert_type()</a> , which uses the motif bkg slot for background adjustment. |
| use.freq  | numeric(1) By default uses the regular motif matrix; otherwise uses the corresponding multifreq matrix. Max is 3 when method = "exhaustive".                                                                                                                                                                                                                                                                                                                                                           |
| k         | numeric(1) For speed, scores/P-values can be approximated after subsetting the motif every k columns when method = "exhaustive". If k is a value equal or higher to the size of input motif(s), then the calculations are exact. The default, 8, is recommended to those looking for a good tradeoff between speed and accuracy for jobs requiring repeated calculations. Note that this is ignored when method = "dynamic", as subsetting is not required.                                            |

|                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|-----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| nthreads        | numeric(1) Run <code>motif_pvalue()</code> in parallel with <code>nthreads</code> threads. <code>nthreads = 0</code> uses all available threads. Currently only applied when <code>method = "exhaustive"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| rand.tries      | numeric(1) When <code>ncol(motif) &lt; k</code> and <code>method = "exhaustive"</code> , an approximation is used. This involves randomly approximating the overall motif score distribution. To increase accuracy, the distribution is approximated <code>rand.tries</code> times and the final scores averaged. Note that this is ignored when <code>method = "dynamic"</code> , as subsetting is not required.                                                                                                                                                                                                                                                                                                                                                                                                                               |
| rng.seed        | numeric(1) In order to allow <code>motif_pvalue()</code> to perform C++ level parallelisation, it must work independently from R. This means it cannot communicate with R to get/set the R RNG state. To get around this, the RNG seed used by the C++ function can be set with <code>rng.seed</code> . To make sure each thread gets a different seed however, the seed is multiplied with the iteration count. For example: when working with two motifs, the second motif gets the following seed: <code>rng.seed * 2</code> . The default is to pick a random number as chosen by <code>sample()</code> , which effectively makes <code>motif_pvalue()</code> dependent on the R RNG state. Note that this is ignored when <code>method = "dynamic"</code> , as the random subsetting is only used for <code>method = "exhaustive"</code> . |
| allow.nonfinite | logical(1) If FALSE, then apply a pseudocount if non-finite values are found in the PWM. Note that if the motif has a pseudocount greater than zero and the motif is not currently of type PWM, then this parameter has no effect as the pseudocount will be applied automatically when the motif is converted to a PWM internally. Note that this option is incompatible with <code>method = "dynamic"</code> . A message will be printed if a pseudocount is applied. To disable this, set <code>options(pseudocount.warning=FALSE)</code> .                                                                                                                                                                                                                                                                                                  |
| method          | character(1) One of <code>c("dynamic", "exhaustive")</code> . Algorithm used for calculating P-values. The "exhaustive" method involves finding all possible motif matches at or above the specified score using a branch-and-bound algorithm, which can be computationally intensive (Hartman et al., 2013). Additionally, the computation must be repeated for each hit. The "dynamic" method calculates the distribution of possible motif scores using a much faster dynamic programming algorithm, and can be recycled for multiple scores (Grant et al., 2011). The only disadvantage is the inability to use <code>allow.nonfinite = TRUE</code> .                                                                                                                                                                                       |

## Details

### Regarding vectorization:

A note regarding vectorizing the calculation when `method = "dynamic"` (no vectorization is possible with `method = "exhaustive"`): to avoid performing the P-value/score calculation repeatedly for individual motifs, provide the `score/pvalue` arguments as a list, with each entry corresponding to the scores/P-values to be calculated for the respective motifs provided to `motifs`. If you simply provide a list of repeating motifs and a single numeric vector of corresponding input scores/P-values, then `motif_pvalue()` will not vectorize. See the Examples section.

### The dynamic method:

One of the algorithms available to `motif_pvalue()` to calculate scores or P-values is the dynamic programming algorithm used by FIMO (Grant et al., 2011). In this method, a small range of possible scores from the possible minimum and maximum is created and the cumulative probability of each score in this distribution is incrementally calculated using the logodds scores and the background probabilities. This distribution of scores and associated P-values can be used to calculate P-values or scores for any input, any number of times. This method scales well with large motifs, and `multifreq` representations. The only downside is that it is incompatible with

`allow.nonfinite = TRUE`, as this would not allow for the creation of the initial range of scores. Although described for a different purpose, the basic premise of the dynamic programming algorithm is also described in Gupta et al. (2007).

#### The exhaustive method:

Calculating P-values exhaustively for motifs can be very computationally intensive. This is due to how P-values must be calculated: for a given score, all possible sequences which score equal or higher must be found, and the probability for each of these sequences (based on background probabilities) summed. For a DNA motif of length 10, the number of possible unique sequences is  $4^{10} = 1,048,576$ . Finding all possible sequences higher than a given score can be done very efficiently and quickly with a branch-and-bound algorithm, but as the motif length increases even this calculation becomes impractical. To get around this, the P-value calculation can be approximated.

In order to calculate P-values for longer motifs, this function uses the approximation proposed by Hartmann et al. (2013), where the motif is subset, P-values calculated for the subsets, and finally combined for a total P-value. The smaller the size of the subsets, the faster the calculation; but also, the bigger the approximation. This can be controlled by setting `k`. In fact, for smaller motifs (< 13 positions) calculating exact P-values can be done individually in reasonable time by setting `k = 12`.

To calculate a score from a P-value, all possible scores are calculated and the  $(1 - \text{pvalue}) * 100$  nth percentile score returned. When `k < ncol(motif)`, the complete set of scores is instead approximated by randomly adding up all possible scores from each subset. Note that this approximation can actually be potentially quite expensive at times and even slower than the exact version; for jobs requiring lots of repeat calculations, a bit of benchmarking beforehand can be useful to find the optimal settings.

Please note that bugs are more likely to occur when using the exhaustive method, as the algorithm contains several times more code compared to the dynamic method. Unless you have a strong need to use `allow.nonfinite = TRUE` then avoid using this method.

#### Value

numeric, list A vector or list of vectors of scores/P-values.

#### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

#### References

- Grant CE, Bailey TL, Noble WS (2011). "FIMO: scanning for occurrences of a given motif." *Bioinformatics*, **27**, 1017-1018.
- Gupta S, Stamatoyannopoulos JA, Bailey TL, Noble WS (2007). "Quantifying similarity between motifs." *Genome Biology*, **8**, R24.
- Hartmann H, Guthohrlein EW, Siebert M, Soding SLJ (2013). "P-value-based regulatory motif discovery using positional weight matrices." *Genome Research*, **23**, 181-194.

#### See Also

[get\\_matches\(\)](#), [get\\_scores\(\)](#), [motif\\_range\(\)](#), [motif\\_score\(\)](#), [prob\\_match\(\)](#), [prob\\_match\\_bkg\(\)](#), [score\\_match\(\)](#)

## Examples

```

if (R.Version()$arch != "i386") {

## P-value/score calculations are performed using the PWM version of the
## motif
data(examplemotif)

## Get a minimum score based on a P-value
motif_pvalue(examplemotif, pvalue = 0.001)

## Get the probability of a particular sequence hit
motif_pvalue(examplemotif, score = 0)

## The calculations can be performed for multiple motifs
motif_pvalue(c(examplemotif, examplemotif), pvalue = c(0.001, 0.0001))

## Compare score thresholds and P-value:
scores <- motif_score(examplemotif, c(0.6, 0.7, 0.8, 0.9))
motif_pvalue(examplemotif, scores)

## Calculate the probability of getting a certain match or better:
TATATAT <- score_match(examplemotif, "TATATAT")
TATATAG <- score_match(examplemotif, "TATATAG")
motif_pvalue(examplemotif, TATATAT)
motif_pvalue(examplemotif, TATATAG)

## Get all possible matches by P-value:
get_matches(examplemotif, motif_pvalue(examplemotif, pvalue = 0.0001))

## Vectorize the calculation for multiple motifs and scores/P-values:
m <- create_motif()
motif_pvalue(c(examplemotif, m), list(1:5, 2:3))
## The non-vectorized equivalent:
motif_pvalue(
  c(rep(list(examplemotif), 5), rep(list(m), 2)), c(1:5, 2:3)
)
}

```

---

motif\_rc

*Get the reverse complement of a DNA or RNA motif.*


---

## Description

For any motif, change the motif slot to it's reverse complement. If the multifreq slot is filled, then it is also applied. No other slots are affected.

## Usage

```
motif_rc(motifs, ignore.alphabet = FALSE)
```

**Arguments**

`motifs` See `convert_motifs()` for acceptable formats

`ignore.alphabet` logical(1) If TRUE, then `motif_rc()` throws an error when it detects a non-DNA/RNA motif. If FALSE, it will proceed regardless.

**Value**

See `convert_motifs()` for available output formats.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**Examples**

```
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
                                package = "universalmotif"))
jaspar.rc <- motif_rc(jaspar)
```

---

motif\_tree

---

Generate **ggplot2** motif trees with **ggtree**.

---

**Description**

For more powerful motif tree functions, see the **motifStack** package. The `motif_tree()` function compares motifs with `compare_motifs()` to create a distance matrix, which is used to generate a phylogeny. This can be plotted with `ggtree::ggtree()`. The purpose of this function is simply to combine the `compare_motifs()` and `ggtree::ggtree()` steps into one. For more control over tree creation, it is recommend to do these steps separately. See the "Motif comparisons and P-values" vignette for such a workthrough. This function requires the **ape** and **ggtree** packages to be installed separately.

**Usage**

```
motif_tree(motifs, layout = "circular", linecol = "family",
  labels = "none", tipsize = "none", legend = TRUE,
  branch.length = "none", db.scores, method = "EUCL", use.type = "PPM",
  min.overlap = 6, min.position.ic = 0, tryRC = TRUE, min.mean.ic = 0,
  relative_entropy = FALSE, progress = FALSE, nthreads = 1,
  score.strat = "a.mean", ...)
```

**Arguments**

`motifs` list, dist See `convert_motifs()` for available formats. Alternatively, the resulting comparison matrix from `compare_motifs()` (run as `dist(results)` beforehand; if the comparison was performed with a similarity metric, make sure to convert to distances first).

`layout` character(1) One of `c('rectangular', 'slanted', 'fan', 'circular', 'radial', 'equal_angle', 'daylight')`. See `ggtree::ggtree()`.

|                  |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| linecol          | character(1) <a href="#">universalmotif</a> slot to use to colour lines (e.g. 'family'). Not available for dist input (see examples for how to add it manually). See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                             |
| labels           | character(1) <a href="#">universalmotif</a> slot to use to label tips (e.g. 'name'). For dist input, only 'name' is available. See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                                                               |
| tipsize          | character(1) <a href="#">universalmotif</a> slot to use to control tip size (e.g. 'icscore'). Not available for dist input (see examples for how to add it manually). See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                        |
| legend           | logical(1) Show legend for line colour and tip size. See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                                                                                                                                         |
| branch.length    | character(1) If 'none', draw a cladogram. See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                                                                                                                                                    |
| db.scores        | data.frame See <a href="#">compare_motifs()</a> .                                                                                                                                                                                                                                                                                                                                                                                   |
| method           | character(1) One of PCC, EUCL, SW, KL, ALLR, BHAT, HELL, SEUCL, MAN, ALLR_LL, WEUCL, WPCC. See details.                                                                                                                                                                                                                                                                                                                             |
| use.type         | character(1)c('PPM', 'ICM'). The latter allows for taking into account the background (active_entropy = TRUE). See <a href="#">compare_motifs()</a> .                                                                                                                                                                                                                                                                               |
| min.overlap      | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.position.ic  | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with <code>normalise.scores = TRUE</code> , as this will help punish scores resulting from only a fraction of an alignment.                                                                                                                        |
| tryRC            | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                                                                                 |
| min.mean.ic      | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |
| relative_entropy | logical(1) Change the ICM calculation affecting <code>min.position.ic</code> and <code>min.mean.ic</code> . See <a href="#">convert_type()</a> .                                                                                                                                                                                                                                                                                    |
| progress         | logical(1) Show message regarding current step.                                                                                                                                                                                                                                                                                                                                                                                     |
| nthreads         | numeric(1) Run <a href="#">compare_motifs()</a> in parallel with nthreads threads. nthreads = 0 uses all available threads.                                                                                                                                                                                                                                                                                                         |
| score.strat      | character(1) How to handle column scores calculated from motif alignments. "sum": add up all scores. "a.mean": take the arithmetic mean. "g.mean": take the geometric mean. "median": take the median. "wa.mean", "wg.mean": weighted arithmetic/geometric mean. "fzt": Fisher Z-transform. Weights are the total information content shared between aligned columns.                                                               |
| ...              | <a href="#">ggtree</a> params. See <a href="#">ggtree::ggtree()</a> .                                                                                                                                                                                                                                                                                                                                                               |

## Details

See [compare\\_motifs\(\)](#) for more info on comparison parameters.

**Value**

ggplot object.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Wickham H (2009). *ggplot2: Elegant Graphics for Data Analysis*. Springer-Verlag New York. ISBN 978-0-387-98140-6, <URL: <http://ggplot2.org>>.

Yu G, Smith D, Zhu H, Guan Y, Lam TT (2017). "ggtree: an R package for visualization and annotation of phylogenetic trees with their covariates and other associated data." *Methods in Ecology and Evolution*, **8**, 28-36. doi: 10.1111/2041-210X.12628.

**See Also**

[motifStack::motifStack\(\)](#), [compare\\_motifs\(\)](#), [ggtree::ggtree\(\)](#), [ggplot2::ggplot\(\)](#)

**Examples**

```
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
                                package = "universalmotif"))
if (requireNamespace("ggtree", quietly = TRUE)) {
  jaspar.tree <- motif_tree(jaspar, linecol = "none", labels = "name",
                           layout = "rectangular")
}

## Not run:
## When inputting a dist object, the linecol and tipsize options are
## not available. To add these manually:

library(MotifDb)
library(ggtree)
library(ggplot2)

motifs <- filter_motifs(MotifDb, organism = "Athaliana")[1:50]
comparison <- compare_motifs(motifs, method = "PCC", score.strat = "a.mean")
comparison <- as.dist(1 - comparison)
mot.names <- attr(comparison, "Labels")
tree <- motif_tree(comparison)

annotations <- data.frame(label = mot.names,
                           icscore = sapply(motifs, function(x) x["icscore"]),
                           family = sapply(motifs, function(x) x["family"]))

tree <- tree %<+% annotations +
  geom_tippoint(aes(size = icscore)) +
  aes(colour = family) +
  theme(legend.position = "right",
        legend.title = element_blank())

## End(Not run)
```



---

|            |                             |
|------------|-----------------------------|
| read_homer | <i>Import HOMER motifs.</i> |
|------------|-----------------------------|

---

## Description

Import HOMER formatted motifs. See <http://homer.ucsd.edu/homer/motif/>. Assumed to be DNA motifs. Note that HOMER motifs come with a pre-determined logodds threshold; if you wish to re-create HOMER's motif scanning, then use it in [scan\\_sequences\(\)](#) (see examples).

## Usage

```
read_homer(file, skip = 0)
```

## Arguments

|      |                                                                                                   |
|------|---------------------------------------------------------------------------------------------------|
| file | character(1) File name.                                                                           |
| skip | numeric(1) If not zero, will skip however many desired lines in the file before starting to read. |

## Value

list [universalmotif](#) objects.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

Heinz S, Benner C, Spann N, Bertolino E, Lin YC, Laslo P, Cheng JX, Murre C, Singh H, Glass CK (2010). "Simple combinations of lineage-determining transcription factors prime cis-regulatory elements required for macrophage and B cell identities." *Molecular Cell*, **38**, 576-589.

## See Also

Other read\_motifs: [read\\_cisbp\(\)](#), [read\\_jaspar\(\)](#), [read\\_matrix\(\)](#), [read\\_meme\(\)](#), [read\\_motifs\(\)](#), [read\\_transfac\(\)](#), [read\\_uniprobe\(\)](#)

## Examples

```
data(ArabidopsisPromoters)
homer <- read_homer(system.file("extdata", "homer.txt",
                               package = "universalmotif"))
thresholds <- homer |> to_df() |> with(logodds.threshold) |> as.numeric()
scan_sequences(homer, ArabidopsisPromoters,
               threshold = thresholds, threshold.type = "logodds.abs")
```



---

|             |                                         |
|-------------|-----------------------------------------|
| read_matrix | <i>Import motifs from raw matrices.</i> |
|-------------|-----------------------------------------|

---

## Description

Import simply formatted motifs.

## Usage

```
read_matrix(file, skip = 0, type, positions = "columns",
  alphabet = "DNA", sep = "", headers = TRUE, rownames = FALSE,
  comment = NULL)
```

## Arguments

|           |                                                                                                                                                                    |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| file      | character(1) File name.                                                                                                                                            |
| skip      | numeric(1) If not zero, will skip however many desired lines in the file before starting to read.                                                                  |
| type      | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM'). If missing will try and guess which one.                                                                        |
| positions | character(1) One of c('columns', 'rows'). Partial matching allowed. Indicate whether each position within a motif is represented as a row or a column in the file. |
| alphabet  | character(1) One of c('DNA', 'RNA', 'AA'), or a string of letters.                                                                                                 |
| sep       | character(1) Indicates how individual motifs are separated. Set as NULL if there are no separating lines between motifs (the default is to assume a blank line).   |
| headers   | logical(1), character(1) Indicating if and how to read names.                                                                                                      |
| rownames  | logical(1) Are there alphabet letters present as rownames?                                                                                                         |
| comment   | NULL, character(1) Character denoting lines to be considered comments.                                                                                             |

## Value

list [universalmotif](#) objects.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

## See Also

Other read\_motifs: [read\\_cisbp\(\)](#), [read\\_homer\(\)](#), [read\\_jaspar\(\)](#), [read\\_meme\(\)](#), [read\\_motifs\(\)](#), [read\\_transfac\(\)](#), [read\\_uniprobe\(\)](#)

## Examples

```
hocomoco <- system.file("extdata", "hocomoco.txt", package = "universalmotif")
hocomoco <- read_matrix(hocomoco, headers = ">", positions = "rows")
```

---

|           |                            |
|-----------|----------------------------|
| read_meme | <i>Import MEME motifs.</i> |
|-----------|----------------------------|

---

## Description

Import MEME formatted motifs, as well as original motif sequences. See <http://meme-suite.org/doc/meme-format.html>. Both 'full' and 'minimal' formats are supported. DREME and STREME motifs can also be imported, but note that readsites and readsites.meta arguments do nothing.

## Usage

```
read_meme(file, skip = 0, readsites = FALSE, readsites.meta = FALSE,
  readsites.meta.tidy = FALSE)
```

## Arguments

|                     |                                                                                                                        |
|---------------------|------------------------------------------------------------------------------------------------------------------------|
| file                | character(1) File name.                                                                                                |
| skip                | numeric(1) If not zero, will skip however many desired lines in the file before starting to read.                      |
| readsites           | logical(1) If TRUE, the motif sites will be read as well.                                                              |
| readsites.meta      | logical(1) If readsites = TRUE, then additionally read site positions and P-values.                                    |
| readsites.meta.tidy | logical(1) If readsites.meta = TRUE, merge the position site information for all motifs into a single tidy data.frame. |

## Details

Please note that the typical number precision limit in R is around 1e-308. This means that motif P-values in MEME files below this limit are rounded automatically to 0. To get around this, the E-value is also stored as a string in the extrainfo slot. If you require a numeric value for analysis, use the `log_string_pval()` function to get the log of the string-formatted p-value.

## Value

list `universalmotif` objects. If `readsites = TRUE`, a list comprising of a sub-list of motif objects and a sub-list of motif sites will be returned. If `readsites.meta = TRUE`, then two additional list items will be present, one containing site positions and P-values, and another containing combined sequence p-values. If `readsites.meta.tidy = TRUE`, an additional list entry named `sites.meta.tidy` will be added containing a data.frame.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

Bailey TL, Boden M, Buske FA, Frith M, Grant CE, Clementi L, Ren J, Li WW, Noble WS (2009). "MEME SUITE: tools for motif discovery and searching." *Nucleic Acids Research*, **37**, W202-W208.

**See Also**

Other read\_motifs: [read\\_cisbp\(\)](#), [read\\_homer\(\)](#), [read\\_jaspar\(\)](#), [read\\_matrix\(\)](#), [read\\_motifs\(\)](#), [read\\_transfac\(\)](#), [read\\_uniprobe\(\)](#)

**Examples**

```
meme.minimal <- read_meme(system.file("extdata", "meme_minimal.txt",
                                     package = "universalmotif"))
meme.full <- read_meme(system.file("extdata", "meme_full.txt",
                                   package = "universalmotif"))

## Get numeric p-value:
log_string_pval(meme.minimal[[1]][["extrainfo"]]["eval.string"])
```

---

read\_motifs

---

*Import universalmotif formatted motifs.*


---

**Description**

Import motifs created from [write\\_motifs\(\)](#). For optimal storage of universalmotif class motifs, consider using [saveRDS\(\)](#) and [readRDS\(\)](#). Currently the universalmotif format is YAML-based, but this is subject to change.

**Usage**

```
read_motifs(file, skip = 0, progress = FALSE, BP = FALSE)
```

**Arguments**

|          |                                                                                                                                                                         |
|----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| file     | character(1) File name.                                                                                                                                                 |
| skip     | numeric(1) If not zero, will skip however many desired lines in the file before starting to read.                                                                       |
| progress | logical(1) Show progress.                                                                                                                                               |
| BP       | logical(1) Allows for the use of <b>BiocParallel</b> within <a href="#">read_motifs()</a> . See <a href="#">BiocParallel::register()</a> to change the default backend. |

**Value**

list [universalmotif](#) objects.

**Author(s)**

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

**See Also**

Other read\_motifs: [read\\_cisbp\(\)](#), [read\\_homer\(\)](#), [read\\_jaspar\(\)](#), [read\\_matrix\(\)](#), [read\\_meme\(\)](#), [read\\_transfac\(\)](#), [read\\_uniprobe\(\)](#)





---

|           |                                             |
|-----------|---------------------------------------------|
| reexports | <i>Objects exported from other packages</i> |
|-----------|---------------------------------------------|

---

**Description**

These objects are imported from other packages. Follow the links below to see their documentation.

**BiocGenerics** [as.data.frame](#), [cbind](#), [colnames](#), [ncol](#), [normalize](#), [nrow](#), [rownames](#), [subset](#)

**MatrixGenerics** [colMeans](#), [colSums](#), [rowMeans](#), [rowSums](#)

---

|          |                                |
|----------|--------------------------------|
| run_meme | <i>Run MEME from within R.</i> |
|----------|--------------------------------|

---

## Description

De novo motif discovery via MEME. For a detailed description of the command, see <http://meme-suite.org/doc/meme.html>. For a brief description of the command parameters, call `run_meme()` without any arguments. Parameters in `run_meme()` which are directly taken from the MEME program are tagged with [MEME]. This function requires that the **processx** package be installed separately.

## Usage

```
run_meme(target.sequences, output = NULL, overwrite.dir = FALSE,
  control.sequences = NULL, weights = NULL, text = FALSE, brief = 1000,
  objfun = "classic", test = NULL, use_llr = FALSE, shuf = 2,
  hsfrac = NULL, cefrac = NULL, searchsize = NULL, norand = FALSE,
  csites = 1000, seed = 0, alph = NULL, revcomp = FALSE, pal = FALSE,
  mod = "zoops", nmotifs = 3, evt = NULL, nsites = NULL,
  minsites = NULL, maxsites = NULL, wnsites = 0.8, w = NULL,
  minw = 8, maxw = 50, allw = NULL, nomatrim = FALSE, wg = 11,
  ws = 1, noendgaps = FALSE, bfile = NULL, markov_order = 0,
  psp = NULL, maxiter = 50, distance = 0.001, prior = NULL, b = NULL,
  plib = NULL, spfuzz = NULL, spmap = NULL, cons = NULL, p = NULL,
  maxsize = NULL, maxtime = NULL, wd = getwd(), logfile = paste0(wd,
  "/memerun.log"), readsites = TRUE, echo = FALSE, verbose = 1,
  timeout = Inf, bin = getOption("meme.bin"))
```

## Arguments

`target.sequences` [XStringSet](#) List of sequences to get motifs from.

`output` `character(1)` Name of the output folder. If `NULL`, MEME output will be deleted.

`overwrite.dir` `logical(1)` If output is set but already exists, allow over-writing.

`control.sequences` [XStringSet](#) List of negative sequences. Only used if `objfun = c("de", "se")`.

`weights` `numeric` Vector of numbers between 0 and 1, representing sequence weights.

|              |                                                                                                               |
|--------------|---------------------------------------------------------------------------------------------------------------|
| text         | logical(1) [MEME]                                                                                             |
| brief        | numeric(1) [MEME]                                                                                             |
| objfun       | character(1) [MEME]                                                                                           |
| test         | character(1) [MEME]                                                                                           |
| use_llr      | logical(1) [MEME]                                                                                             |
| shuf         | numeric(1) [MEME]                                                                                             |
| hsfrac       | numeric(1) [MEME]                                                                                             |
| cefrac       | numeric(1) [MEME]                                                                                             |
| searchsize   | numeric(1) [MEME]                                                                                             |
| norand       | logical(1) [MEME]                                                                                             |
| csites       | numeric(1) [MEME]                                                                                             |
| seed         | numeric(1) [MEME]                                                                                             |
| alph         | character(1) [MEME] Note: custom alphabet definition files can be created using <a href="#">meme_alph()</a> . |
| revcomp      | logical(1) [MEME]                                                                                             |
| pal          | logical(1) [MEME]                                                                                             |
| mod          | character(1) [MEME]                                                                                           |
| nmotifs      | numeric(1) [MEME]                                                                                             |
| evt          | numeric(1) [MEME]                                                                                             |
| nsites       | numeric(1) [MEME]                                                                                             |
| minsites     | numeric(1) [MEME]                                                                                             |
| maxsites     | numeric(1) [MEME]                                                                                             |
| wnsites      | numeric(1) [MEME]                                                                                             |
| w            | numeric(1) [MEME]                                                                                             |
| minw         | numeric(1) [MEME]                                                                                             |
| maxw         | numeric(1) [MEME]                                                                                             |
| allw         | numeric(1) [MEME]                                                                                             |
| nomatrim     | logical(1) [MEME]                                                                                             |
| wg           | numeric(1) [MEME]                                                                                             |
| ws           | numeric(1) [MEME]                                                                                             |
| noendgaps    | logical(1) [MEME]                                                                                             |
| bfile        | character(1) [MEME]                                                                                           |
| markov_order | numeric(1) [MEME]                                                                                             |
| psp          | character(1) [MEME]                                                                                           |
| maxiter      | numeric(1) [MEME]                                                                                             |
| distance     | numeric(1) [MEME]                                                                                             |
| prior        | character(1) [MEME]                                                                                           |
| b            | numeric(1) [MEME]                                                                                             |
| plib         | character(1) [MEME]                                                                                           |
| spfuzz       | numeric(1) [MEME]                                                                                             |

|           |                                                                                                            |
|-----------|------------------------------------------------------------------------------------------------------------|
| smap      | character(1) [MEME]                                                                                        |
| cons      | character(1) [MEME]                                                                                        |
| p         | numeric(1) [MEME]                                                                                          |
| maxsize   | numeric(1) [MEME]                                                                                          |
| maxtime   | numeric(1) [MEME]                                                                                          |
| wd        | character(1) Working directory to run MEME in.                                                             |
| logfile   | character(1) File to dump MEME stderr. If NULL, no logs will be saved.                                     |
| readsites | logical(1) Read sites from MEME output (from <a href="#">read_meme()</a> ).                                |
| echo      | logical(1) Dump MEME output to console.                                                                    |
| verbose   | numeric(1) Set verbose = 0 to quiet <a href="#">run_meme()</a> .                                           |
| timeout   | numeric(1) Stop MEME program past timeout (seconds). See <a href="#">processx::run()</a> .                 |
| bin       | character(1) Location of MEME binary. Alternatively, set this via options(meme.bin = '/path/to/meme/bin'). |

## Value

list The output file is read with [read\\_meme\(\)](#).

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

Bailey TL, Elkan C (1994). "Fitting a mixture model by expectation maximization to discover motifs in biopolymers." *Proceedings of the Second International Conference on Intelligent Systems for Molecular Biology*, **2**, 28-36.

## See Also

[read\\_meme\(\)](#), [create\\_sequences\(\)](#), [shuffle\\_sequences\(\)](#), [processx::run\(\)](#)

## Examples

```
## Not run:
## To check that you are properly linking to the binary:
run_meme()

## End(Not run)
```

---

|              |                                             |
|--------------|---------------------------------------------|
| sample_sites | <i>Generate binding sites from a motif.</i> |
|--------------|---------------------------------------------|

---

### Description

Given probabilities for a sequence as represented by a motif, generate random sequences with the same length as the motif.

### Usage

```
sample_sites(motif, n = 100, use.freq = 1)
```

### Arguments

|          |                                                                                          |
|----------|------------------------------------------------------------------------------------------|
| motif    | See <a href="#">convert_motifs()</a> for acceptable formats.                             |
| n        | numeric(1) Number of sites to generate.                                                  |
| use.freq | numeric(1) If one, use regular motif matrix. Otherwise, use respective multifreq matrix. |

### Value

[XStringSet](#) object.

### Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

### See Also

[create\\_sequences\(\)](#), [create\\_motif\(\)](#), [add\\_multifreq\(\)](#)

### Examples

```
motif <- create_motif()
sites <- sample_sites(motif)
```

---

|                |                                                    |
|----------------|----------------------------------------------------|
| scan_sequences | <i>Scan sequences for matches to input motifs.</i> |
|----------------|----------------------------------------------------|

---

### Description

For sequences of any alphabet, scan them using the PWM matrices of a set of input motifs.

## Usage

```
scan_sequences(motifs, sequences, threshold = 1e-04,
  threshold.type = c("pvalue", "qvalue", "logodds", "logodds.abs"),
  RC = FALSE, use.freq = 1, verbose = 0, nthreads = 1,
  motif_pvalue.k = 8, use.gaps = TRUE, allow.nonfinite = FALSE,
  warn.NA = TRUE, calc.pvals = TRUE, return.granges = FALSE,
  no.overlaps = FALSE, no.overlaps.by.strand = FALSE,
  no.overlaps.strat = c("score", "order"), respect.strand = FALSE,
  motif_pvalue.method = c("dynamic", "exhaustive"),
  calc.qvals = calc.pvals, calc.qvals.method = c("fdr", "BH",
    "bonferroni"))
```

## Arguments

|                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|-----------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs          | See <code>convert_motifs()</code> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| sequences       | <a href="#">XStringSet</a> Sequences to scan. Alphabet should match motif.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| threshold       | numeric(1) See details.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| threshold.type  | character(1) One of <code>c('pvalue', 'qvalue', 'logodds', 'logodds.abs')</code> . See details.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| RC              | logical(1) If TRUE, check reverse complement of the input sequences. Only available for DNA/RNA.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| use.freq        | numeric(1) The default, 1, uses the motif matrix (from the <code>motif['motif']</code> slot) to search for sequences. If a higher number is used, then the matching k-let matrix from the <code>motif['multifreq']</code> slot is used. See <a href="#">add_multifreq()</a> .                                                                                                                                                                                                                                                                                                                                                                                             |
| verbose         | numeric(1) Describe progress, from none (0) to verbose (3).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| nthreads        | numeric(1) Run <a href="#">scan_sequences()</a> in parallel with <code>nthreads</code> threads. <code>nthreads = 0</code> uses all available threads. Note that no speed up will occur for jobs with only a single motif and sequence.                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| motif_pvalue.k  | numeric(1) Control <a href="#">motif_pvalue()</a> approximation. See <a href="#">motif_pvalue()</a> . Only used if <code>motif_pvalue.method = "exhaustive"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| use.gaps        | logical(1) Set this to FALSE to ignore motif gaps, if present.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| allow.nonfinite | logical(1) If FALSE, then apply a pseudocount if non-finite values are found in the PWM. Note that if the motif has a pseudocount greater than zero and the motif is not currently of type PWM, then this parameter has no effect as the pseudocount will be applied automatically when the motif is converted to a PWM internally. This value is set to FALSE by default in order to stay consistent with pre-version 1.8.0 behaviour. Also note that this parameter is not compatible with <code>motif_pvalue.method = "dynamic"</code> . A message will be printed if a pseudocount is applied. To disable this, set <code>options(pseudocount.warning=FALSE)</code> . |
| warn.NA         | logical(1) Whether to warn about the presence of non-standard letters in the input sequence, such as those in masked sequences.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| calc.pvals      | logical(1) Calculate P-values for each hit. This is a convenience option which simply gives <code>motif_pvalue()</code> the input motifs and the scores of each hit. Be careful about setting this to TRUE if you anticipate getting thousands of hits and are using <code>motif_pvalue.method = "exhaustive"</code> : expect to wait a few seconds or minutes for the calculations to finish. Increasing the <code>nthreads</code> value can help greatly here. See Details for more information on P-value calculation. If <code>motif_pvalue.method = "dynamic"</code> , then this is usually not an issue.                                                            |

|                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>return.granges</code>        | <code>logical(1)</code> Return the results as a <code>GRanges</code> object. Requires the <code>GenomicRanges</code> package to be installed.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| <code>no.overlaps</code>           | <code>logical(1)</code> Remove overlapping hits from the same motifs. Overlapping hits from different motifs are preserved. Please note that the current implementation of this feature can add significantly to the run time for large inputs.                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <code>no.overlaps.by.strand</code> | <code>logical(1)</code> Whether to discard overlapping hits from the opposite strand ( <code>TRUE</code> ), or to only discard overlapping hits on the same strand ( <code>FALSE</code> ).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <code>no.overlaps.strat</code>     | <code>character(1)</code> One of <code>c("score", "order")</code> . The former option keeps the highest scoring overlapping hit (and the first of these within ties), and the latter simply keeps the first overlapping hit.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| <code>respect.strand</code>        | <code>logical(1)</code> If motifs are DNA/RNA, then setting this option to <code>TRUE</code> will make <code>scan_sequences()</code> only scan the strands of the input sequences as indicated in the motif strand slot.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>motif_pvalue.method</code>   | <code>character(1)</code> One of <code>c("dynamic", "exhaustive")</code> . Algorithm used for calculating P-values. The "exhaustive" method involves finding all possible motif matches at or above the specified score using a branch-and-bound algorithm, which can be computationally intensive (Hartman et al., 2013). Additionally, the computation must be repeated for each hit. The "dynamic" method calculates the distribution of possible motif scores using a much faster dynamic programming algorithm, and can be recycled for multiple scores (Grant et al., 2011). The only disadvantage is the inability to use <code>allow.nonfinite = TRUE</code> . See <code>motif_pvalue()</code> for details. |
| <code>calc.qvals</code>            | <code>logical(1)</code> Whether to also calculate adjusted P-values. Only valid if <code>calc.pvals = TRUE</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>calc.qvals.method</code>     | <code>character(1)</code> One of <code>c("fdr", "BH", "bonferroni")</code> . The method for calculating adjusted P-values. These are described in depth in the Sequence Searches vignette. Also see Noble (2009).                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |

## Details

### Logodds scoring:

Similar to `Biostrings::matchPWM()`, the scanning method uses logodds scoring. (To see the scoring matrix for any motif, simply run `convert_type(motif, "PWM")`. For a multifreq scoring matrix: `apply(motif["multifreq"][[2]], 2, ppm_to_pwm)`). In order to score a sequence, at each position within a sequence of length equal to the length of the motif, the scores for each base are summed. If the score sum is above the desired threshold, it is kept.

### Thresholds:

If `threshold.type = 'logodds'`, then the threshold value is multiplied by the maximum possible motif scores. To calculate the maximum possible scores a motif (of type `PWM`) manually, run `motif_score(motif, 1)`. If `threshold.type = 'pvalue'`, then threshold logodds scores are generated using `motif_pvalue()`. Finally, if `threshold.type = 'logodds.abs'`, then the exact values provided will be used as thresholds. Finally, if `threshold.type = 'qvalue'`, then the threshold is calculated as if `threshold.type = 'pvalue'` and the final set of hits are filtered based on their calculated Q-value. (Note: this means that the `thresh.score` column will be incorrect!) This is done since most Q-values cannot be calculated prior to scanning. If you are

running a very large job, it may be wise to use a P-value threshold followed by manually filtering by Q-value; this will avoid the scanning have to parse the larger number of hits from the internally-lowered threshold.

#### Non-standard letters:

Non-standard letters (such as "N", "+", "-", ".", etc in `DNAString` objects) will be safely ignored, resulting only in a warning and a very minor performance cost. This can be used to scan masked sequences. See `Biostrings::mask()` for masking sequences (generating `MaskedXString` objects), and `Biostrings::injectHardMask()` to recover masked `XStringSet` objects for use with `scan_sequences()`. There is also a provided wrapper function which performs both steps: `mask_seqs()`.

#### Value

`DataFrame`, `GRanges` with each row representing one hit. If the input sequences are `DNAStringSet` or `RNAStringSet`, then an additional column with the strand is included. Function args are stored in the metadata slot. If `return.granges = TRUE` then a `GRanges` object is returned.

#### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

#### References

- Grant CE, Bailey TL, Noble WS (2011). "FIMO: scanning for occurrences of a given motif." *Bioinformatics*, **27**, 1017-1018.
- Hartmann H, Guthohrlein EW, Siebert M, Soding SLJ (2013). "P-value-based regulatory motif discovery using positional weight matrices." *Genome Research*, **23**, 181-194.
- Noble WS (2009). "How does multiple testing work?" *Nature Biotechnology*, **27**, 1135-1137.

#### See Also

`add_multifreq()`, `Biostrings::matchPWM()`, `enrich_motifs()`, `motif_pvalue()`

#### Examples

```
## any alphabet can be used
## Not run:
set.seed(1)
alphabet <- paste(c(letters), collapse = "")
motif <- create_motif("hello", alphabet = alphabet)
sequences <- create_sequences(alphabet, seqnum = 1000, seqlen = 100000)
scan_sequences(motif, sequences)

## End(Not run)

## Sequence masking:
if (R.Version()$arch != "i386") {
  library(Biostrings)
  data(ArabidopsisMotif)
  data(ArabidopsisPromoters)
  seq <- mask_seqs(ArabidopsisPromoters, "AAAAA")
  scan_sequences(ArabidopsisMotif, seq)
  # A warning regarding the presence of non-standard letters will be given,
  # but can be safely ignored in this case.
```

```
}
```

---

```
sequence_complexity    Calculate sequence complexity.
```

---

## Description

Calculate sequence complexity using either the Wootton-Federhen, Trifonov, or DUST algorithms.

## Usage

```
sequence_complexity(seqs, window.size = 20,
  window.overlap = round(window.size/2), method = c("WoottonFederhen",
    "WoottonFederhenFast", "Trifonov", "TrifonovFast", "DUST"),
  trifonov.max.word.size = 7, nthreads = 1, return.granges = FALSE)
```

## Arguments

|                                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|-------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>seqs</code>                   | <code>XStringSet</code> Input sequences.                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>window.size</code>            | numeric Window size. If a number between 0 and 1 is provided, the value is calculated as the number multiplied by the sequence length.                                                                                                                                                                                                                                                                                                                                                                              |
| <code>window.overlap</code>         | numeric Overlap between windows. If a number between 0 and 1 is provided, the value is calculated as the number multiplied by the sequence length.                                                                                                                                                                                                                                                                                                                                                                  |
| <code>method</code>                 | character(1) Choose one of the available methods for calculating sequence complexity. See details.                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <code>trifonov.max.word.size</code> | numeric(1) The maximum word size within each window used to calculate complexity using <code>method = c("Trifonov", "TrifonovFast")</code> . In other words, the Trifonov method involves counting the number of possible different sub-words in a window at different sizes up to the values provided by this option. It also involves calculating the product of ever increasing sequences of numbers and so in order to reduce the computations involed this can be limited to a specific maximum sub-word size. |
| <code>nthreads</code>               | numeric(1) Run <code>sequence_complexity()</code> in parallel with <code>nthreads</code> threads. <code>nthreads = 0</code> uses all available threads.                                                                                                                                                                                                                                                                                                                                                             |
| <code>return.granges</code>         | logical(1) Return the results as a <code>GRanges</code> object. Requires the <code>GenomicRanges</code> package to be installed.                                                                                                                                                                                                                                                                                                                                                                                    |

## Details

The Wootton-Federhen (Wootton and Federhen, 1993) and Trifonov (Trifonov, 1990) algorithms as well as their faster approximations are well described within Orlov and Potapov (2004). These algorithms score less complex sequences closer to 0, and more complex ones closer to 1. Please note that the 'fast' approximation versions of the two methods are not actually faster within `sequence_complexity()`, and so speed should not be a major consideration when choosing which method to use within the `universalmotif` package. The DUST algorithm implementation is described in Morgulis et al. (2006). In this case, less complex sequences score higher, and more complex ones closer to 0.

Briefly, the Wootton-Federhen complexity score is a reflection of the numbers of each unique letter found in the window (e.g. for DNA, the more of all four letters can be found in the window the

higher the score). An increasing Trifonov score is a relection of the numbers of increasingly larger k-mers (e.g. the count of possible 1-mers, 2-mers, 3-mers, ..., until `trifonov.max.word.size`). Finally, the DUST score approaches 0 as the count of unique 3-mers increases. (See the final section in the examples to see how different types of sequence compositions affect the methods.)

Please note that the authors of the different methods recommend various window sizes and complexity thresholds. The authors of DUST for example, suggest using a window size of 64 and a threshold of 2 for low complexity. Wootton and Federhen suggest a window size of 40, though show that 10 and 20 can be appropriate as well (for amino acid sequences). Keep in mind however that these algorithms were implemented at a time when computers were much slower; perhaps the authors would suggest different window sizes today. One thing to note is that the Wootton-Federhen algorithm has a hard limit due to the need to caculate the product from `1:window.size`. This can end up calculating values which are greater than what a double can hold (e.g. try `prod(1:500)`). Its approximation does not suffer from this though, as it skips calculating the product.

In terms of speed, the Wootton-Federhen algorithms are fastest, with DUST being 1-3 times slower and the Trifonov algorithms being several times slower (though the exact amount depends on the max word size).

### Value

DataFrame, GRanges with each row getting a complexity score for each window in each input sequence.

### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

### References

- Morgulis A, Gertz EM, Schaffer AA, Agarwala R (2006). "A fast and symmetric DUST implementation to mask low-complexity DNA sequences." *Journal of Computational Biology*, **13**, 1028-1040.
- Orlov YL, Potapov VN (2004). "Complexity: an internet resource for analysis of DNA sequence complexity." *Nucleic Acids Research*, **32**, W628-W633.
- Trifonov EN (1990). "Making sense of the human genome." In Sarma RH, Sarma MH (Eds), *Structure & Methods* Adenine Press, Albany, **1**, 69-77.
- Wootton JC, Federhen S (1993). "Statistics of local complexity in amino acid sequences and sequence databases." *Computers & Chemistry*, **17**, 149-163.

### See Also

[calc\\_complexity\(\)](#), [count\\_klets\(\)](#), [get\\_bkg\(\)](#), [mask\\_ranges\(\)](#), [mask\\_seqs\(\)](#)

### Examples

```
## Feel free to play around with different toy sequences to get a feel for
## how the different methods perform
```

```
library(Biostrings)
test.seq <- DNASTringSet(c("AAAAAAAAAA", "ATGACTGATGC"))

sequence_complexity(test.seq, method = "WoottonFederhen")
sequence_complexity(test.seq, method = "WoottonFederhenFast")
sequence_complexity(test.seq, method = "Trifonov")
sequence_complexity(test.seq, method = "TrifonovFast")
```

```

sequence_complexity(test.seq, method = "DUST")

## You could also use this in conjunction with mask_ranges() to hide
## low complexity regions from scanning, de novo motif discovery, etc

if (requireNamespace("GenomicRanges", quiet = TRUE)) {
  data(ArabidopsisPromoters)

  # Calculate complexity in 20 bp windows, sliding every 1 bp
  to.mask <- sequence_complexity(ArabidopsisPromoters, method = "DUST",
    window.size = 20, window.overlap = 19, return.granges = TRUE)

  # Get the ranges with a complexity score greater than 3.5
  to.mask <- to.mask[to.mask$complexity > 3.5]

  # See what the low complexity regions look like
  ArabidopsisPromoters[IRanges::reduce(to.mask)]

  # Mask them with the default '-' character:
  mask_ranges(ArabidopsisPromoters, to.mask)
}

## To demonstrate how the methods work, consider:
## (These examples use the calc_complexity() utility which utilizes
## the same algorithms and works on character vectors, but lacks
## the ability to use sliding windows.)
a <- "ACGT"

# For Wootton-Federhen, it can be easily shown it is only dependent
# on the counts of individual letters (though do note that the
# original paper discusses this method in the context of amino acid
# sequences and not DNA):
calc_complexity("AAACCCGGGTTT", alph = a) # 0.7707
calc_complexity("AACCGGTTACGT", alph = a) # 0.7707
calc_complexity("ACGTACGTACGT", alph = a) # 0.7707

# As letters start to see drops in counts, the scores go down too:
calc_complexity("AAAACCCCGGGG", alph = a) # 0.6284
calc_complexity("AAAAAACCCCCC", alph = a) # 0.4105
calc_complexity("AAAAAAAAAACC", alph = a) # 0.2518

# Trifonov on the other hand is greatly affected by the number
# of higher order combinations:
calc_complexity("AAACCCGGGTTT", c = "Trifonov", alph = a) # 0.6364
calc_complexity("AACCGGTTACGT", c = "Trifonov", alph = a) # 0.7273

# This next one may seem surprising, but it indeed scores very low.
# This is because although it has many of each individual letter,
# the number of higher order letter combinations in fact is quite
# low due to this particular repeating pattern!
calc_complexity("ACGTACGTACGT", c = "Trifonov", alph = a) # 0.01231

# By extension, this means it scores sequences with fewer
# counts of individual letters lower too.
calc_complexity("AAAACCCCGGGG", c = "Trifonov", alph = a) # 0.2386
calc_complexity("AAAAAACCCCCC", c = "Trifonov", alph = a) # 0.0227
calc_complexity("AAAAAAAAAACC", c = "Trifonov", alph = a) # 0.0011

```

```
# As for DUST, it considers the number of 3-mers in the sequence.
# The higher the numbers of 3-mers, the lower the score.
# (0 = the max possible number of DNA 3-mers for the window size)
calc_complexity("AAACCCGGGTTT", c = "DUST", alph = a) # 0
calc_complexity("AACCGGTTACGT", c = "DUST", alph = a) # 0
calc_complexity("ACGTACGTACGT", c = "DUST", alph = a) # 0.8889
calc_complexity("AAAACCCCGGG", c = "DUST", alph = a) # 0.333
calc_complexity("ACGACGACGACG", c = "DUST", alph = a) # 1.333
calc_complexity("AAAAACCCCC", c = "DUST", alph = a) # 1.333
# Similarly to Trifonov, the next one also scores as less complex
# compared to the previous one:
calc_complexity("ACACACACACAC", c = "DUST", alph = a) # 2.222
calc_complexity("AAAAAAAAAACC", c = "DUST", alph = a) # 3.111
calc_complexity("AAAAAAAAAAAC", c = "DUST", alph = a) # 4
calc_complexity("AAAAAAAAAAAA", c = "DUST", alph = a) # 5

# Just to show once more why the seemingly more complex sequences
# such as "ACACACACACAC" score as less complex than "AAAAACCCCC"
# for the Trifonov and DUST methods:
count_klets("ACACACACACAC", k = 3) # Only 2 possible 3-mers
count_klets("AAAAACCCCC", k = 3) # Now 4 possible 3-mers!
```

---

|                |                                  |
|----------------|----------------------------------|
| shuffle_motifs | <i>Shuffle motifs by column.</i> |
|----------------|----------------------------------|

---

## Description

Given a set of motifs, shuffle the columns to create new motifs. Currently does not support keeping the 'multifreq' slot. Only the 'bkg', 'nsites', 'strand', and 'bkgsites' slots will be preserved. Uses the same shuffling methods as [shuffle\\_sequences\(\)](#). When shuffling more than one motif, all motif columns are merged into a single pool and shuffled together, finally returning them as motifs of identical lengths as the input motifs. To instead shuffle motifs individually, call [shuffle\\_motifs\(\)](#) using `lapply()`.

## Usage

```
shuffle_motifs(motifs, k = 2, method = "linear")
```

## Arguments

|        |                                                              |
|--------|--------------------------------------------------------------|
| motifs | See <a href="#">convert_motifs()</a> for acceptable formats. |
| k      | numeric(1) K-let size.                                       |
| method | character(1) Currently only 'linear' is accepted.            |

## Value

Motifs. See [convert\\_motifs\(\)](#) for available output formats.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**See Also**

[shuffle\\_sequences\(\)](#)

---

|                   |                                 |
|-------------------|---------------------------------|
| shuffle_sequences | <i>Shuffle input sequences.</i> |
|-------------------|---------------------------------|

---

**Description**

Given a set of input sequences, shuffle the letters within those sequences with any k-let size.

**Usage**

```
shuffle_sequences(sequences, k = 1, method = "euler", nthreads = 1,
  rng.seed = sample.int(10000, 1), window = FALSE, window.size = 0.1,
  window.overlap = 0.01)
```

**Arguments**

|                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sequences      | <a href="#">XStringSet</a> Set of sequences to shuffle. Works with any set of characters.                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| k              | numeric(1) K-let size.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| method         | character(1) One of c('euler', 'markov', 'linear'). Only relevant if k > 1. See details.                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| nthreads       | numeric(1) Run <a href="#">shuffle_sequences()</a> in parallel with nthreads threads. nthreads = 0 uses all available threads. Note that no speed up will occur for jobs with only a single sequence.                                                                                                                                                                                                                                                                                                                                |
| rng.seed       | numeric(1) Set random number generator seed. Since shuffling can occur simultaneously in multiple threads using C++, it cannot communicate with the regular R random number generator state and thus requires an independent seed. Each individual sequence in an <a href="#">XStringSet</a> object will be given the following seed: rng.seed * index. The default is to pick a random number as chosen by <a href="#">sample()</a> , which effectively is making <a href="#">shuffle_sequences()</a> dependent on the R RNG state. |
| window         | logical(1) Shuffle sequences iteratively over windows instead of all at once.                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| window.size    | numeric(1) Window size. Can be a fraction less than one, or an integer representing the actual window size.                                                                                                                                                                                                                                                                                                                                                                                                                          |
| window.overlap | numeric(1) Overlap between windows. Can be a fraction less than one, or an integer representing the actual overlap size.                                                                                                                                                                                                                                                                                                                                                                                                             |

**Details****markov method:**

If method = 'markov', then the Markov model is used to generate sequences which will maintain (on average) the k-let frequencies. Please note that this method is not a 'true' shuffling, and for short sequences (e.g. <100bp) this can result in slightly more dissimilar sequences versus true shuffling. See Fitch (1983) for a discussion on the topic.

**euler method:**

If method = 'euler', then the sequence shuffling method proposed by Altschul and Erickson (1985) is used. As opposed to the 'markov' method, this one preserves exact k-let frequencies. This is done by creating a k-let edge graph, then following a random Eulerian walk through the graph. Not all walks will use up all available letters however, so the cycle-popping algorithm proposed by Propp and Wilson (1998) is used to find a random Eulerian path. A side effect of using this method is that the starting and ending sequence letters will remain unshuffled.

**linear method:**

If method = 'linear', then the input sequences are split linearly every k letters. For example, for k = 3 'ACAGATAGACCC' becomes 'ACA GAT AGA CCC'; after which these 3-lets are shuffled randomly.

**Single-letter shuffling:**

Do note however, that the method parameter is only relevant for k > 1. For k = 1, a simple shuffling is performed using the shuffle function from the C++ standard library.

**Value**

`XStringSet` The input sequences will be returned with identical names and lengths.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Altschul SF, Erickson BW (1985). "Significance of Nucleotide Sequence Alignments: A Method for Random Sequence Permutation That Preserves Dinucleotide and Codon Usage." *Molecular Biology and Evolution*, **2**, 526-538.

Fitch WM (1983). "Random sequences." *Journal of Molecular Biology*, **163**, 171-176.

Propp JG, Wilson DW (1998). "How to get a perfectly random sample from a generic markov chain and generate a random spanning tree of a directed graph." *Journal of Algorithms*, **27**, 170-217.

**See Also**

`create_sequences()`, `scan_sequences()`, `enrich_motifs()`, `shuffle_motifs()`

**Examples**

```
if (R.Version()$arch != "i386") {
  sequences <- create_sequences()
  sequences.shuffled <- shuffle_sequences(sequences, k = 2)
}
```

---

|             |                                              |
|-------------|----------------------------------------------|
| switch_alph | <i>Switch between DNA and RNA alphabets.</i> |
|-------------|----------------------------------------------|

---

**Description**

Convert a motif from DNA to RNA, or RNA to DNA.

**Usage**

```
switch_alph(motifs)
```

**Arguments**

motifs            See [convert\\_motifs\(\)](#) for acceptable formats.

**Value**

The DNA/RNA version of the motifs. See [convert\\_motifs\(\)](#) for acceptable output formats.

**Author(s)**

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

**See Also**

[create\\_motif\(\)](#)

**Examples**

```
DNA.motif <- create_motif()
RNA.motif <- switch_alph(DNA.motif)
```

---

|             |                                     |
|-------------|-------------------------------------|
| tidy-motifs | <i>Tidy manipulation of motifs.</i> |
|-------------|-------------------------------------|

---

**Description**

Tidy manipulation of motifs.

**Usage**

```
to_df(motifs, extrainfo = TRUE)

update_motifs(motif_df, extrainfo = TRUE, force = FALSE)

to_list(motif_df, extrainfo = TRUE, force = FALSE)

requires_update(motifs, extrainfo = TRUE)
```

**Arguments**

|                        |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>motifs</code>    | List of motifs.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>extrainfo</code> | Use the <code>extrainfo</code> slot in the tidy <code>data.frame</code> . The column names will be taken from the character vectors themselves, and unnamed elements will be assigned a unique name. To add elements to the slot, simply create new columns in the <code>data.frame</code> . Note that these will be coerced into characters. If <code>extrainfo</code> is not set to <code>TRUE</code> in <code>to_df()</code> , then the contents of the slot will not be transferred to the <code>data.frame</code> . If <code>extrainfo</code> is not set to <code>TRUE</code> in <code>update_motifs()</code> or <code>to_list()</code> , then the extra columns will be discarded.                                                                     |
| <code>motif_df</code>  | Motif <code>data.frame</code> generated by <code>to_df()</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| <code>force</code>     | Whether to coerce non-character data types into characters for inclusion in <code>extrainfo</code> . If <code>force</code> is <code>FALSE</code> (the default), columns which are not of type "character", "numeric", or "integer" (for example, list columns, or logical values), will not be added to the motif <code>extrainfo</code> slot, but will be passed onto the returned <code>universalmotif_df</code> unchanged. Setting <code>force = TRUE</code> coerces these values into a character, adding them to the <code>extrainfo</code> slot, and updating the <code>universalmotif_df</code> columns to reflect this coercion. In other words, forcing inclusion of these data is destructive and will change the column values. Use with caution. |

**Details**

To turn off the informative messages/warnings when printing the object to the console, set `options(universalmotif_df_verbosity = 0)`.

**Value**

For `to_df()`: a `data.frame` with the exposed slots as columns.

For `update_motifs()`: the updated `data.frame`.

For `requires_update()`: `TRUE` if the motifs are out of date, `FALSE` if otherwise. Note that this function uses `identical()` to check for this, which can be quite slow for large datasets. It is usually just as fast to simply run `update_motifs()` in such cases.

For `to_list()`: a list of motifs.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**Examples**

```
## Not run:
library(universalmotif)
library(dplyr)

m <- c(create_motif(name = "motif A"), create_motif(name = "motif B"))

# Change the names of the motifs using the tidy way:
m <- m %>%
  to_df() %>%
  mutate(name = paste0(name, "-2")) %>%
  to_list()

# Add your own metadata to be stored in the extrainfo slot:
m_df <- to_df(m)
```

```
m_df$MyMetadata <- c("Info_1", "Info_2")
m <- to_list(m_df, extrainfo = TRUE)

## End(Not run)
```

---

trim\_motifs

*Trim motifs.*


---

## Description

Remove edges of motifs with low information content. Currently does not trim multifreq representations.

## Usage

```
trim_motifs(motifs, min.ic = 0.25, trim.from = c("both", "left", "right"))
```

## Arguments

|           |                                                                                                                             |
|-----------|-----------------------------------------------------------------------------------------------------------------------------|
| motifs    | See <a href="#">convert_motifs()</a> for acceptable formats.                                                                |
| min.ic    | numeric(1) Minimum allowed information content. See <a href="#">convert_type()</a> for a discussion on information content. |
| trim.from | character(1) Control the direction of trimming.                                                                             |

## Value

Motifs See [convert\\_motifs\(\)](#) for available output formats.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## See Also

[create\\_motif\(\)](#), [convert\\_type\(\)](#)

## Examples

```
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
                                package = "universalmotif"))
jaspar.trimmed <- trim_motifs(jaspar)
```

---

universalmotif-class    *universalmotif: Motif class.*

---

## Description

Container for motif objects. See [create\\_motif\(\)](#) for creating motifs as well as a more detailed description of the slots. For a brief description of available methods, see examples.

## Usage

```
## S4 method for signature 'universalmotif'
x[i]

## S4 replacement method for signature 'universalmotif'
x[i] <- value

## S4 method for signature 'universalmotif'
initialize(Object, name, altname, family, organism,
  motif, alphabet = "DNA", type, icscore, nsites, pseudocount = 1, bkg,
  bkg sites, consensus, strand = "+-", pval, qval, eval, multifreq, extrainfo,
  gapinfo)

## S4 method for signature 'universalmotif'
show(object)

## S4 method for signature 'universalmotif'
as.data.frame(x)

## S4 method for signature 'universalmotif'
subset(x, select)

## S4 method for signature 'universalmotif'
normalize(object)

## S4 method for signature 'universalmotif'
rowMeans(x)

## S4 method for signature 'universalmotif'
colMeans(x)

## S4 method for signature 'universalmotif'
colSums(x)

## S4 method for signature 'universalmotif'
rowSums(x)

## S4 method for signature 'universalmotif'
nrow(x)

## S4 method for signature 'universalmotif'
ncol(x)
```

```
## S4 method for signature 'universalmotif'
colnames(x)
```

```
## S4 method for signature 'universalmotif'
rownames(x)
```

```
## S4 method for signature 'universalmotif'
cbind(..., deparse.level = 0)
```

## Arguments

|               |                                                                                                                                                   |
|---------------|---------------------------------------------------------------------------------------------------------------------------------------------------|
| x             | <a href="#">universalmotif</a> Motif.                                                                                                             |
| i             | character Slot.                                                                                                                                   |
| value         | Object to replace slot with.                                                                                                                      |
| .Object       | <a href="#">universalmotif</a> Final motif.                                                                                                       |
| name          | character(1) Motif name.                                                                                                                          |
| altname       | character(1) Alternate motif name.                                                                                                                |
| family        | character(1) Transcription factor family.                                                                                                         |
| organism      | character(1) Species of origin.                                                                                                                   |
| motif         | matrix Each column represents a position in the motif.                                                                                            |
| alphabet      | character(1) One of c('DNA', 'RNA', 'AA'), or a combined string representing the letters.                                                         |
| type          | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM').                                                                                                |
| icscore       | numeric(1) Total information content. Automatically generated.                                                                                    |
| nsites        | numeric(1) Number of sites the motif was constructed from.                                                                                        |
| pseudocount   | numeric(1) Correction to be applied to prevent -Inf from appearing in PWM matrices.                                                               |
| bkg           | numeric A vector of probabilities, each between 0 and 1. If higher order backgrounds are provided, then the elements of the vector must be named. |
| bkg sites     | numeric(1) Total number of sites used to find the motif.                                                                                          |
| consensus     | character(1) Consensus string. Automatically generated for 'DNA', 'RNA', and 'AA' alphabets.                                                      |
| strand        | character(1) Whether the motif is specific to a certain strand.                                                                                   |
| pval          | numeric(1) P-value associated with motif.                                                                                                         |
| qval          | numeric(1) Adjusted P-value associated with motif.                                                                                                |
| eval          | numeric(1) E-value associated with motif.                                                                                                         |
| multifreq     | list See <a href="#">add_multifreq()</a> .                                                                                                        |
| extrainfo     | character Any other extra information, represented as a named character vector.                                                                   |
| gapinfo       | <a href="#">universalmotif_gapped</a> (1) Gapped motif information.                                                                               |
| object        | <a href="#">universalmotif</a> Motif.                                                                                                             |
| select        | numeric Columns to keep.                                                                                                                          |
| ...           | <a href="#">universalmotif</a> Motifs.                                                                                                            |
| deparse.level | Unused.                                                                                                                                           |

**Value**

A motif object of class `universalmotif`.

**Slots**

```

name character(1)
altname character(1)
family character(1)
organism character(1)
motif matrix
alphabet character(1)
type character(1)
icscore numeric(1) Generated automatically.
nsites numeric(1)
pseudocount numeric(1)
bkg numeric 0-order probabilities must be provided for all letters.
bkgsites numeric(1)
consensus character Generated automatically.
strand character(1)
pval numeric(1)
qval numeric(1)
eval numeric(1)
multifreq list
extrainfo character
gapinfo universalmotif_gapped(1)

```

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**Examples**

```

## [
## Access the slots.
motif <- create_motif()
motif["motif"]
# you can also access multiple slots at once, released as a list
motif[c("motif", "name")]

## [<-
## Replace the slots.
motif["name"] <- "new name"
# some slots are protected
# motif["consensus"] <- "AAAA" # not allowed

## c
## Assemble a list of motifs.
c(motif, motif)

```

```
## as.data.frame
## Represent a motif as a data.frame. The actual motif matrix is lost.
## Necessary for `summarise_motifs`.
as.data.frame(motif)

## subset
## Subset a motif matrix by column.
subset(motif, 3:7) # extract motif core

## normalize
## Apply the pseudocount slot (or `1`, if the slot is set to zero) to the
## motif matrix.
motif2 <- create_motif("AAAAA", nsites = 100, pseudocount = 1)
normalize(motif2)

## rowMeans
## Calculate motif rowMeans.
rowMeans(motif)

## colMeans
## Calculate motif colMeans.
colMeans(motif)

## colSums
## Calculate motif colSums
colSums(motif)

## rowSums
## Calculate motif rowSums.
rowSums(motif)

## nrow
## Count motif rows.
nrow(motif)

## ncol
## Count motif columns.
ncol(motif)

## colnames
## Get motif colnames.
colnames(motif)

## rownames
## Get motif rownames.
rownames(motif)

## cbind
## Bind motifs together to create a new motif.
cbind(motif, motif2)
```

**Description**

A collection of utility functions for working with motifs.

**Author(s)**

**Maintainer:** Benjamin Jean-Marie Tremblay <benjamin.tremblay@uwaterloo.ca> ([ORCID](#))

Other contributors:

- Spencer Nystrom ([ORCID](#)) [contributor]

**See Also**

Useful links:

- <https://bioconductor.org/packages/universalmotif/>
- Report bugs at <https://github.com/bjmt/universalmotif/issues>

---

|           |                           |
|-----------|---------------------------|
| utilities | <i>Utility functions.</i> |
|-----------|---------------------------|

---

**Description**

Utility functions have been split into two categories: those related to motifs `'utils-motif'`, and those related to sequences `'utils-sequence'`.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**See Also**

[utils-motif](#), [utils-sequence](#)

---

|             |                                         |
|-------------|-----------------------------------------|
| utils-motif | <i>Motif-related utility functions.</i> |
|-------------|-----------------------------------------|

---

**Description**

Motif-related utility functions.

**Usage**

```
add_gap(motif, gaploc = ncol(motif)%/2, mingap = 1, maxgap = 5)

average_ic(motifs, average = c("a.mean", "g.mean", "median", "fzt"))

compare_columns(x, y, method, bkg1 = rep(1/length(x), length(x)),
  bkg2 = rep(1/length(y), length(y)), nsites1 = 100, nsites2 = 100)

consensus_to_ppm(letter)

consensus_to_ppmAA(letter)

get_consensus(position, alphabet = "DNA", type = "PPM", pseudocount = 1)

get_consensusAA(position, type = "PPM", pseudocount = 0)

get_matches(motif, score, allow.nonfinite = FALSE)

get_scores(motif, allow.nonfinite = FALSE)

icm_to_ppm(position)

motif_range(motif, use.freq = 1, allow.nonfinite = FALSE)

motif_score(motif, threshold = c(0, 1), use.freq = 1,
  allow.nonfinite = FALSE, threshold.type = c("total", "fromzero"))

log_string_pval(pval)

pcm_to_ppm(position, pseudocount = 0)

position_icscore(position, bkg = numeric(), type = "PPM",
  pseudocount = 1, nsites = 100, relative_entropy = FALSE,
  schneider_correction = FALSE)

ppm_to_icm(position, bkg = numeric(), schneider_correction = FALSE,
  nsites = 100, relative_entropy = FALSE)

ppm_to_pcm(position, nsites = 100)

ppm_to_pwm(position, bkg = numeric(), pseudocount = 1, nsites = 100,
  smooth = TRUE)

prob_match(motif, match, allow.zero = TRUE)

prob_match_bkg(bkg, match)

pwm_to_ppm(position, bkg = numeric())

round_motif(motif, pct.tolerance = 0.05)

score_match(motif, match, allow.nonfinite = FALSE)
```

```
summarise_motifs(motifs, na.rm = TRUE)
```

```
ungap(motif, delete = FALSE)
```

## Arguments

|                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motif           | Motif object to calculate scores from, or add/remove gap, or round.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| gaploc          | numeric Motif gap locations. The gap occurs immediately after every position value. If missing, uses <code>round(ncol(motif) / 2)</code> .                                                                                                                                                                                                                                                                                                                                                                                                                            |
| mingap          | numeric Minimum gap size. Must have one value for every location. If missing, set to 1.                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| maxgap          | numeric Maximum gap size. Must have one value for every location. If missing, set to 5.                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| motifs          | list A list of <a href="#">universalmotif</a> motifs.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| average         | character(1) One of <code>c("a.mean", "g.mean", "median", "fzt")</code> . How to calculate the average motif information content.                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| x               | numeric First column for comparison.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| y               | numeric Second column for comparison.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| method          | character(1) Column comparison metric. See <a href="#">compare_motifs()</a> for details.                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| bkg1            | numeric Vector of background probabilities for the first column. Only relevant if <code>method = "ALLR"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| bkg2            | numeric Vector of background probabilities for the second column. Only relevant if <code>method = "ALLR"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| nsites1         | numeric(1) Number of sites for the first column. Only relevant if <code>method = "ALLR"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| nsites2         | numeric(1) Number of sites for the second column. Only relevant if <code>method = "ALLR"</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| letter          | character(1) Any DNA, RNA, or AA IUPAC letter. Ambiguity letters are accepted.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| position        | numeric A numeric vector representing the frequency or probability for each alphabet letter at a specific position.                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| alphabet        | character(1) One of <code>c('DNA', 'RNA')</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| type            | character(1) One of <code>c('PCM', 'PPM', 'PWM', 'ICM')</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| pseudocount     | numeric(1) Used to prevent zeroes in motif matrix.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| score           | numeric(1) Logodds motif score.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| allow.nonfinite | logical(1) If FALSE, then apply a pseudocount if non-finite values are found in the PWM. Note that if the motif has a pseudocount greater than zero and the motif is not currently of type PWM, then this parameter has no effect as the pseudocount will be applied automatically when the motif is converted to a PWM internally. This value is set to FALSE by default in order to stay consistent with pre-version 1.8.0 behaviour. A message will be printed if a pseudocount is applied. To disable this, set <code>options(pseudocount.warning=FALSE)</code> . |
| use.freq        | numeric(1) Use regular motif or the respective multifreq representation.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| threshold       | numeric(1) Any number of numeric values between 0 and 1 representing score percentage.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |

|                      |                                                                                                                                                                                                                                                                                                                                                                                                            |
|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| threshold.type       | character For "total", a threshold of zero represents the minimum possible score. This means the range of scores that can be extracted is from the minimum to the maximum possible scores. For "fromzero", a threshold of zero is a score of zero. This means the range of scores is from zero to the maximum. The "total" threshold type can only be used if no non-finite values are present in the PWM. |
| pval                 | character(1) String-formatted p-value.                                                                                                                                                                                                                                                                                                                                                                     |
| bkg                  | numeric Should be the same length as the alphabet length.                                                                                                                                                                                                                                                                                                                                                  |
| nsites               | numeric(1) Number of sites motif originated from.                                                                                                                                                                                                                                                                                                                                                          |
| relative_entropy     | logical(1) Calculate information content as relative entropy or Kullback-Leibler divergence.                                                                                                                                                                                                                                                                                                               |
| schneider_correction | logical(1) Apply sample size correction.                                                                                                                                                                                                                                                                                                                                                                   |
| smooth               | logical(1) Apply pseudocount correction.                                                                                                                                                                                                                                                                                                                                                                   |
| match                | character Sequence string to calculate score from.                                                                                                                                                                                                                                                                                                                                                         |
| allow.zero           | logical(1) If FALSE, apply a pseudocount if zero values are found in the background frequencies.                                                                                                                                                                                                                                                                                                           |
| pct.tolerance        | numeric(1) or character(1) The minimum tolerated proportion each letter must represent per position in order not to be rounded off, either as a numeric value from 0 to 1 or a percentage written as a string from "0%" to "100%".                                                                                                                                                                         |
| na.rm                | logical Remove columns where all values are NA.                                                                                                                                                                                                                                                                                                                                                            |
| delete               | logical(1) Clear gap information from motif. If FALSE, then it can be reactivated simply with add_gap(motif).                                                                                                                                                                                                                                                                                              |

## Value

For `consensus_to_ppm()` and `consensus_to_ppmAA()`: a numeric vector of length 4 and 20, respectively.

For `get_consensus()` and `get_consensusAA()`: a character vector of length 1.

For `get_matches()`: a character vector of motif matches.

For `motif_range()`: a named numeric vector of motif scores.

For `motif_score()`: a named numeric vector of motif scores.

For `log_string_pval()`: a numeric vector of length 1.

For `position_icscore()`: a numeric vector of length 1.

For `ppm_to_icm()`, `icm_to_ppm()`, `pcm_to_ppm()`, `ppm_to_pcm()`, `ppm_to_pwm()`, and `pwm_to_ppm()`: a numeric vector with length equal to input numeric vector.

For `prob_match()`: a numeric vector of probabilities.

For `round_motif()`: the input motif, rounded.

For `score_match()`: a numeric vector with the match motif score.

For `summarise_motifs()`: a data.frame with columns representing the `universalmotif` slots.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**See Also**

`create_motif()`

**Examples**

```
data(examplemotif)
examplemotif0 <- examplemotif
examplemotif0["pseudocount"] <- 0

#####
## add_gap
## Add gap information to a motif.
m <- create_motif()
# Add a gap size 5-8 between positions 4 and 5:
m <- add_gap(m, gaploc = 4, mingap = 5, maxgap = 8)

#####
## average_ic
## Calculate the average information content for a list of motifs.
m <- create_motif()
average_ic(m, "fzt")

#####
## compare_columns
## Compare two numeric vectors using the metrics from compare_motifs()
compare_columns(c(0.5, 0.1, 0.1, 0.2), c(0.7, 0.1, 0.1, 0.1), "PCC")

#####
## consensus_to_ppm
## Do the opposite of get_consensus. Note that loss of information is
## inevitable. Generates a sequence matrix.
sapply(c("A", "G", "T", "B"), consensus_to_ppm)

#####
## consensus_to_ppmAA
## Do the opposite of get_consensusAA and generate a motif matrix.
sapply(c("V", "A", "L"), consensus_to_ppmAA)

#####
## get_consensus
## Get a consensus string from a DNA/RNA motif.
m <- create_motif()["motif"]
apply(m, 2, get_consensus)

#####
## get_consensusAA
## Get a consensus string from an amino acid motif. Unless each position
## is clearly dominated by a single amino acid, the resulting string will
## likely be useless.
m <- create_motif(alphabet = "AA")["motif"]
apply(m, 2, get_consensusAA, type = "PPM")

#####
## get_match
## Get all possible motif matches above input score
get_matches(examplemotif, 0)
```

```

get_matches(examplemotif0, 0, allow.nonfinite = TRUE)

#####
## get_scores
## Get all possible scores for a motif
length(get_scores(examplemotif))
get_scores(examplemotif)
get_scores(examplemotif0, allow.nonfinite = TRUE)

#####
## icm_to_ppm
## Do the opposite of ppm_to_icm.
m <- create_motif(type = "ICM")["motif"]
apply(m, 2, icm_to_ppm)

#####
## motif_range
## Calculate the range of possible logodds scores for a motif
motif_range(examplemotif)
motif_range(examplemotif, allow.nonfinite = TRUE)

#####
## motif_score
## Calculate motif score from different thresholds
m <- normalize(examplemotif)
motif_score(m, c(0, 0.8, 1))
motif_score(examplemotif0, c(0, 0.8, 1), allow.nonfinite = TRUE,
  threshold.type = "fromzero")

#####
## log_string_pval
## Get the log of a string-formatted p-value
log_string_pval("1e-200")

#####
## pcm_to_ppm
## Go from a count type motif to a probability type motif.
m <- create_motif(type = "PCM", nsites = 50)["motif"]
apply(m, 2, pcm_to_ppm, pseudocount = 1)

#####
## position_icscore
## Similar to ppm_to_icm, except this calculates the position sum.
m <- create_motif()["motif"]
apply(m, 2, position_icscore, type = "PPM", bkg = rep(0.25, 4))

#####
## ppm_to_icm
## Convert one column from a probability type motif to an information
## content type motif.
m <- create_motif(nsites = 100, pseudocount = 0.8)["motif"]
apply(m, 2, ppm_to_icm, nsites = 100, bkg = rep(0.25, 4))

#####
## ppm_to_pcm
## Do the opposite of pcm_to_ppm.
m <- create_motif()["motif"]

```

```

apply(m, 2, ppm_to_pcm, nsites = 50)

#####
## ppm_to_pwm
## Go from a probability type motif to a weight type motif.
m <- create_motif()["motif"]
apply(m, 2, ppm_to_pwm, nsites = 100, bkg = rep(0.25, 4))

#####
## prob_match, prob_match_bkg
## Calculate probability of a particular match based on background
## frequencies
prob_match(examplemotif, "TATATAT")
## Since this motif has a uniform background, the probability of
## finding any motif hit within the sequence is equal
prob_match(examplemotif, "TATATAG")
m <- examplemotif
m["bkg"] <- c(0.3, 0.2, 0.2, 0.3)
prob_match(m, "TATATAT")
## The prob_match_bkg alternative allows you to simply pass along the
## background frequencies
prob_match_bkg(c(A=0.3, C=0.2, G=0.2, T=0.3), c("TATATAT", "TATATAG"))

#####
## pwm_to_ppm
## Do the opposite of ppm_to_pwm.
m <- create_motif(type = "PWM")["motif"]
apply(m, 2, pwm_to_ppm, bkg = rep(0.25, 4))

#####
## Note that not all type conversions can be done directly; for those
## type conversions which are unavailable, universalmotif just chains
## together others (i.e. from PCM -> ICM => pcm_to_ppm -> ppm_to_icm)

#####
## round_motif
## Round down letter scores to 0
m <- create_motif()
## Remove letters from positions which are less than 5% of the total
## position:
round_motif(m, pct.tolerance = 0.05)

#####
## score_match
## Calculate score of a particular match
score_match(examplemotif, "TATATAT")
score_match(examplemotif, "TATATAG")
score_match(examplemotif0, "TATATAT", allow.nonfinite = TRUE)
score_match(examplemotif0, "TATATAG", allow.nonfinite = TRUE)

#####
## summarise_motifs
## Create a data.frame of information based on a list of motifs.
m1 <- create_motif()
m2 <- create_motif()
m3 <- create_motif()
summarise_motifs(list(m1, m2, m3))

```

```
#####
## ungap
## Unset motif's gap status. Does not delete actual gap data unless
## delete = TRUE.
m <- create_motif()
m <- add_gap(m, 3, 2, 4)
m <- ungap(m)
# Restore gap data:
m <- add_gap(m)
```

---

utils-sequence

*Sequence-related utility functions.*


---

## Description

Sequence-related utility functions.

## Usage

```
calc_complexity(string, complexity.method = c("WoottonFederhen",
  "WoottonFederhenFast", "Trifonov", "TrifonovFast", "DUST"), alph = NULL,
  trifonov.max.word.size = 7)

calc_windows(n, window = 1, overlap = 0, return.incomp = TRUE)

count_klets(string, k = 1, alph)

get_klets(lets, k = 1)

mask_ranges(seqs, ranges, letter = "-")

mask_seqs(seqs, pattern, RC = FALSE, letter = "-")

meme_alph(core, file = stdout(), complements = NULL, ambiguity = NULL,
  like = NULL, alph.name = NULL, letter.names = NULL, colours = NULL)

shuffle_string(string, k = 1, method = c("euler", "linear", "markov"),
  rng.seed = sample.int(10000, 1))

slide_fun(string, FUN, FUN.VALUE, window = 1, overlap = 0,
  return.incomp = TRUE)

window_string(string, window = 1, overlap = 0, return.incomp = TRUE,
  nthreads = 1)
```

## Arguments

|        |                                                                                                                                                                 |
|--------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| string | character(1) A character vector containing a single string, with the exception of <code>calc_complexity()</code> where string can be a length greater than one. |
|--------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|

|                        |                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| complexity.method      | character(1) Complexity algorithm. See <a href="#">sequence_complexity()</a> .                                                                                                                                                                                                                                                                                                                                                                        |
| alph                   | character(1) A single character string with the desired sequence alphabet. If missing, finds the unique letters within each string.                                                                                                                                                                                                                                                                                                                   |
| trifonov.max.word.size | integer(1) Maximum word size for use in the Trifonov complexity methods. See <a href="#">sequence_complexity()</a> .                                                                                                                                                                                                                                                                                                                                  |
| n                      | integer(1) Total size from which to calculate sliding windows.                                                                                                                                                                                                                                                                                                                                                                                        |
| window                 | integer(1) Window size to slide along.                                                                                                                                                                                                                                                                                                                                                                                                                |
| overlap                | integer(1) Overlap size between windows.                                                                                                                                                                                                                                                                                                                                                                                                              |
| return.incomp          | logical(1) Whether to return the last window if it is smaller than the requested window size.                                                                                                                                                                                                                                                                                                                                                         |
| k                      | integer(1) K-let size.                                                                                                                                                                                                                                                                                                                                                                                                                                |
| lets                   | character A character vector where each element will be considered a single unit.                                                                                                                                                                                                                                                                                                                                                                     |
| seqs                   | XStringSet Sequences to mask. Cannot be BStringSet.                                                                                                                                                                                                                                                                                                                                                                                                   |
| ranges                 | GRanges The ranges to mask. Must be a GRanges object from the GenomicRanges package.                                                                                                                                                                                                                                                                                                                                                                  |
| letter                 | character(1) Character to use for masking.                                                                                                                                                                                                                                                                                                                                                                                                            |
| pattern                | character(1) Pattern to mask.                                                                                                                                                                                                                                                                                                                                                                                                                         |
| RC                     | logical(1) Whether to mask the reverse complement of the pattern.                                                                                                                                                                                                                                                                                                                                                                                     |
| core                   | character(1) Core alphabet symbols. If complements are also provided, then only half of the letters should be provided to this argument.                                                                                                                                                                                                                                                                                                              |
| file                   | Output file.                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| complements            | character(1), NULL Complementary letters to the core symbols.                                                                                                                                                                                                                                                                                                                                                                                         |
| ambiguity              | character(1), NULL A named vector providing ambiguity codes for the custom alphabet.                                                                                                                                                                                                                                                                                                                                                                  |
| like                   | character(1), NULL How to classify the custom alphabet. If not NULL, then one of c("DNA", "RNA", "PROTEIN").                                                                                                                                                                                                                                                                                                                                          |
| alph.name              | character(1), NULL Custom alphabet name.                                                                                                                                                                                                                                                                                                                                                                                                              |
| letter.names           | character, NULL Named vector of core symbol names.                                                                                                                                                                                                                                                                                                                                                                                                    |
| colours                | character, NULL Named vector of core symbol colours. MEME requires hex colours.                                                                                                                                                                                                                                                                                                                                                                       |
| method                 | character(1) Shuffling method. One of c("euler", "linear", "markov"). See <a href="#">shuffle_sequences()</a> .                                                                                                                                                                                                                                                                                                                                       |
| rng.seed               | numeric(1) Set random number generator seed. Since shuffling in <a href="#">shuffle_sequences()</a> can occur simultaneously in multiple threads using C++, it cannot communicate with the regular R random number generator state and thus requires an independent seed. Since <a href="#">shuffle_string()</a> uses the same underlying code as <a href="#">shuffle_sequences()</a> , it also requires a separate seed even if it is run in serial. |
| FUN                    | closure The function to apply per window. (See ?vapply.)                                                                                                                                                                                                                                                                                                                                                                                              |
| FUN.VALUE              | The expected return type for FUN. (See ?vapply.)                                                                                                                                                                                                                                                                                                                                                                                                      |
| nthreads               | integer(1) Number of threads to use. Zero uses all available threads.                                                                                                                                                                                                                                                                                                                                                                                 |

**Value**

For `calc_complexity()`: A vector of numeric values.

For `calc_windows()`: A data.frame with columns start and stop.

For `count_klets()`: A data.frame with columns lets and counts.

For `get_klets()`: A character vector of k-lets.

For `mask_ranges()`: The masked XStringSet object.

For `mask_seqs()`: The masked XStringSet object.

For `meme_alph()`: NULL, invisibly.

For `shuffle_string()`: A single character string.

For `slide_fun()`: A vector with type FUN.VALUE.

For `window_string()`: A character vector.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**See Also**

`create_sequences()`, `get_bkg()`, `sequence_complexity()`, `shuffle_sequences()`

**Examples**

```
#####
## calc_complexity
## Calculate complexity for arbitrary strings
calc_complexity("GTGCCCCGCGGGAACCCCGC", c = "WoottonFederhen")
calc_complexity("GTGCCCCGCGGGAACCCCGC", c = "WoottonFederhenFast")
calc_complexity("GTGCCCCGCGGGAACCCCGC", c = "Trifonov")
calc_complexity("GTGCCCCGCGGGAACCCCGC", c = "TrifonovFast")
calc_complexity("GTGCCCCGCGGGAACCCCGC", c = "DUST")

#####
## calc_windows
## Calculate window coordinates for any value 'n'.
calc_windows(100, 10, 5)

#####
## count_klets
## Count k-lets for any string of characters
count_klets("GCAAATGTACGCAGGGCCGA", k = 2)
## The default 'k' value (1) counts individual letters
count_klets("GCAAATGTACGCAGGGCCGA")

#####
## get_klets
## Generate all possible k-lets for a set of characters
get_klets(c("A", "C", "G", "T"), 3)
## Note that each element in 'lets' is considered a single unit;
## see:
get_klets(c("AA", "B"), k = 2)

#####
```

```

## mask_ranges
## Mask arbitrary ranges
if (requireNamespace("GenomicRanges", quiet = TRUE)) {
  ranges <- GenomicRanges::GRanges("A", IRanges::IRanges(1, 5))
  seq <- Biostrings::DNAStringSet(c(A = "ATGACTGATTACTTATA"))
  mask_ranges(seq, ranges, "-")
}

#####
## mask_seqs
## Mask repetitive sequences
data(ArabidopsisPromoters)
mask_seqs(ArabidopsisPromoters, "AAAAAA")

#####
## meme_alph
## Create MEME custom alphabet definition files
meme_alph("ACm", complements = "TGM", alph.name = "MethDNA",
  letter.names = c(A = "Adenine", C = "Cytosine", G = "Guanine",
    T = "Thymine", m = "Methylcytosine", M = "mC:Guanine"),
  like = "DNA", ambiguity = c(N = "ACGTmM"))

#####
## shuffle_string
## Shuffle any string of characters
shuffle_string("ASDADASDASDASD", k = 1)

#####
## slide_fun
## Apply a function to a character vector along sliding windows
FUN <- function(x) grepl("[GC]", x)
data.frame(
  Window = window_string("ATGCATCTATGCA", 2, 1),
  HasGC = slide_fun("ATGCATCTATGCA", FUN, logical(1), 2, 1)
)

#####
## window_string
## Get sliding windows for a string of characters
window_string("ABCDEFGHJIJ", 2, 1)

```

---

view\_logo

---

*Plot logos from numeric matrices.*


---

## Description

This function provides the plotting capabilities of `view_motifs()` without requiring `universalmotif`-class objects. Instead, it takes a numeric matrix with row names as input. Additionally, columns can be of any height and letters can be a mix of different character lengths.

## Usage

```
view_logo(x, fontDF = NULL, fill = "black", colour.scheme = NULL,
```

```
min.height = 0.01, x.spacer = 0.04, y.spacer = 0.01,
sort.positions = FALSE, sort.positions.decreasing = TRUE,
fit.to.height = NULL, flip.neg = FALSE)
```

### Arguments

|                           |                                                                                                                                                                                                                                                                                                                                                          |
|---------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| x                         | A numeric matrix with row names. The row names can be a mix of different character lengths.                                                                                                                                                                                                                                                              |
| fontDF                    | data.frame or DataFrame Polygon data for letters used for plotting, as generated by the createPolygons() function from the gglogo package. See the fontDFroboto data object (which is used by default when fontDF = NULL). See Examples for how to generate your own font set. Expected columns: x, y, order, group; additional columns will be ignored. |
| fill                      | character A single colour to fill all letters with. Ignored if colour.scheme is provided.                                                                                                                                                                                                                                                                |
| colour.scheme             | character A named character vector of colour names. Provide colours for individual letters, even if the row names are made up of multiple characters.                                                                                                                                                                                                    |
| min.height                | numeric(1) Minimum height for a letter to be plotted. The number is taken as the fraction of the total height of the plot. The default value is to not show letters which take up 1% or less of the vertical space. For smaller figures it is recommended to increase this value, and vice versa for larger figures.                                     |
| x.spacer                  | numeric(1) Add horizontal spacing between letters. The number is taken as the fraction of the width of an individual position. Increasing this value is recommended for letters made up of multiple characters.                                                                                                                                          |
| y.spacer                  | numeric(1) Add vertical spacing between letters. The number is taken as the fraction of the total height of the plot.                                                                                                                                                                                                                                    |
| sort.positions            | logical(1) Sort letters vertically per position by height.                                                                                                                                                                                                                                                                                               |
| sort.positions.decreasing | logical(1) Sort in decreasing or increasing order based on letter height.                                                                                                                                                                                                                                                                                |
| fit.to.height             | numeric(1) Normalize the per position height to this value. If NULL, no normalization is applied. Note that this parameter is ignored if use.type = c("PWM", "ICM").                                                                                                                                                                                     |
| flip.neg                  | logical(1) Flip letters with negative heights.                                                                                                                                                                                                                                                                                                           |

### Value

A ggplot object. If you wish to plot the data yourself from polygon paths, access them using \$data on the output object. The theme theme\_void() is applied to the object; apply your own theme or adjust specific plot parameters with theme() to change this.

### Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

### See Also

[view\\_motifs\(\)](#)

## Examples

```
## Feel free to mix and match row name character lengths and column sums.
data(examplemotif)
toplot <- examplemotif["motif"]
toplot[4] <- 2
toplot[20] <- -0.5
rownames(toplot)[1] <- "AA"
view_logo(toplot)
```

---

view\_motifs

---

*Plot motif logos.*


---

## Description

Show sequence logo. If given a list of more than one motif, then the motifs are aligned with the first in the list.

## Usage

```
view_motifs(motifs, use.type = "ICM", method = "ALLR", tryRC = TRUE,
  min.overlap = 6, min.mean.ic = 0.25, relative_entropy = FALSE,
  normalise.scores = FALSE, min.position.ic = 0, score.strat = "sum",
  return.raw = FALSE, dedup.names = TRUE, show.positions = TRUE,
  show.positions.once = TRUE, show.names = TRUE, names.pos = c("top",
  "right"), use.freq = 1, colour.scheme = NULL, fontDF = NULL,
  min.height = 0.01, x.spacer = if (use.freq == 1) 0.04 else 0.1,
  y.spacer = 0.01, sort.positions = !use.type %in% c("PCM", "PPM"),
  sort.positions.decreasing = TRUE, text.size = 16, fit.to.height = if
  (use.type == "PPM") 1 else NULL, RC.text = " [RC]", flip.neg = FALSE,
  ...)
```

## Arguments

|             |                                                                                                                                                                                                                                                                                                                                                                                                                                     |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs      | See <a href="#">convert_motifs()</a> for acceptable motif formats.                                                                                                                                                                                                                                                                                                                                                                  |
| use.type    | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM').                                                                                                                                                                                                                                                                                                                                                                                  |
| method      | character(1) One of PCC, EUCL, SW, KL, ALLR, BHAT, HELL, SEUCL, MAN, ALLR_LL, WEUCL, WPCC. See details.                                                                                                                                                                                                                                                                                                                             |
| tryRC       | logical(1) Try the reverse complement of the motifs as well, report the best score.                                                                                                                                                                                                                                                                                                                                                 |
| min.overlap | numeric(1) Minimum overlap required when aligning the motifs. Setting this to a number higher than the width of the motifs will not allow any overhangs. Can also be a number between 0 and 1, representing the minimum fraction that the motifs must overlap.                                                                                                                                                                      |
| min.mean.ic | numeric(1) Minimum mean information content between the two motifs for an alignment to be scored. This helps prevent scoring alignments between low information content regions of two motifs. Note that this can result in some comparisons failing if no alignment passes the mean IC threshold. Use <a href="#">average_ic()</a> to filter out low IC motifs to get around this if you want to avoid getting NAs in your output. |

|                     |                                                                                                                                                                                                                                                                                                                                                                       |
|---------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| relative_entropy    | logical(1) Change the ICM calculation affecting min.position.ic and min.mean.ic. See <a href="#">convert_type()</a> .                                                                                                                                                                                                                                                 |
| normalise.scores    | logical(1) Favour alignments which leave fewer unaligned positions, as well as alignments between motifs of similar length. Similarity scores are multiplied by the ratio of aligned positions to the total number of positions in the larger motif, and the inverse for distance scores.                                                                             |
| min.position.ic     | numeric(1) Minimum information content required between individual alignment positions for it to be counted in the final alignment score. It is recommended to use this together with normalise.scores = TRUE, as this will help punish scores resulting from only a fraction of an alignment.                                                                        |
| score.strat         | character(1) How to handle column scores calculated from motif alignments. "sum": add up all scores. "a.mean": take the arithmetic mean. "g.mean": take the geometric mean. "median": take the median. "wa.mean", "wg.mean": weighted arithmetic/geometric mean. "fzt": Fisher Z-transform. Weights are the total information content shared between aligned columns. |
| return.raw          | logical(1) Instead of returning a plot, return the aligned named matrices used to generate the plot. This can be useful if you wish to use <a href="#">view_motifs()</a> alignment capabilities for custom plotting uses. Alignment is performed by adding empty columns to the left or right of motifs to generate matrices of equal length.                         |
| dedup.names         | logical(1) Plotting motifs with duplicated names is not allowed. Setting this to TRUE allows the names to be modified for plotting.                                                                                                                                                                                                                                   |
| show.positions      | logical(1) Show x-axis position tick labels.                                                                                                                                                                                                                                                                                                                          |
| show.positions.once | logical(1) When plotting multiple motifs, show x-axis position tick labels only once. If FALSE, then x-axis tick labels are specific to each motif.                                                                                                                                                                                                                   |
| show.names          | logical(1) Add motif names when plotting multiple motifs.                                                                                                                                                                                                                                                                                                             |
| names.pos           | character(1) Motif name locations. Either above (top) or to the right (right) of the logos.                                                                                                                                                                                                                                                                           |
| use.freq            | numeric(1) Plot higher order motifs from the multifreq slot.                                                                                                                                                                                                                                                                                                          |
| colour.scheme       | character A named character vector of colour names. Default colours are provided for DNA, RNA, and AA motifs if left NULL.                                                                                                                                                                                                                                            |
| fontDF              | data.frame or DataFrame Polygon data for letters used for plotting, as generated by the createPolygons() function from the gglogo package. See the fontDFroboto data object (which is used by default when fontDF = NULL). See Examples for how to generate your own font set. Expected columns: x, y, order, group; additional columns will be ignored.              |
| min.height          | numeric(1) Minimum height for a letter to be plotted. The number is taken as the fraction of the total height of the plot. The default value is to not show letters which take up 1% or less of the vertical space. For smaller figures it is recommended to increase this value, and vice versa for larger figures.                                                  |
| x.spacer            | numeric(1) Add horizontal spacing between letters. The number is taken as the fraction of the width of an individual position. Increasing this value is recommended for plotting multifreq motifs.                                                                                                                                                                    |
| y.spacer            | numeric(1) Add vertical spacing between letters. The number is taken as the fraction of the total height of the plot.                                                                                                                                                                                                                                                 |

|                           |              |                                                                                                                                                                                     |
|---------------------------|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| sort.positions            | logical(1)   | Sort letters vertically per position by height.                                                                                                                                     |
| sort.positions.decreasing | logical(1)   | Sort in decreasing or increasing order based on letter height.                                                                                                                      |
| text.size                 | numeric(1)   | Text size for labels.                                                                                                                                                               |
| fit.to.height             | numeric(1)   | Normalize the per position height to this value. If NULL, no normalization is applied. Note that this parameter is ignored if use.type = c("PWM", "ICM").                           |
| RC.text                   | character(1) | The text to display alongside the name of motifs shown as their reverse complement.                                                                                                 |
| flip.neg                  | logical(1)   | Flip letters with negative heights.                                                                                                                                                 |
| ...                       |              | Unused. Was previously in place to allow extra args to be given to ggseqlogo: : ggseqlogo, however universalmotif now implements its own motif plotting code directly with ggplot2. |

## Details

See [compare\\_motifs\(\)](#) for more info on comparison parameters.

See [view\\_logo\(\)](#) to plot from a numeric matrix with arbitrary values instead of a motif object.

Note: score.strat = "a.mean" is NOT recommended, as [view\\_motifs\(\)](#) will not discriminate between two alignments with equal mean scores, even if one alignment is longer than the other.

Note: if you want to plot the motifs yourself, you can set return.raw=TRUE to get the numeric motif matrices and calculate the polygon paths on your own or access the polygon path data directly from the final ggplot object using \$data.

## Value

A ggplot object. If return.raw = TRUE, a list of matrices.

## Author(s)

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

## See Also

[compare\\_motifs\(\)](#), [add\\_multifreq\(\)](#), [view\\_logo\(\)](#)

## Examples

```
## Plotting multifreq motifs:
data(examplemotif2)
view_motifs(examplemotif2, use.freq = 2)

## Generate your own letter set:
## Not run:

library(gglogo) # install from CRAN first if needed
fontDFtimes <- createPolygons(LETTERS, "Times", 800, scale = TRUE)
view_motifs(examplemotif2, fontDF = fontDFtimes)

## Note: setting `scale = TRUE` is necessary to properly align letters
## vertically, but this has the effect of horizontally stretching out
## letters which shouldn't be stretched (such as "I"). If you need to plot
```

```
## letters which have been badly horizontally scaled, you can fix them
## manually as demonstrated here:

# Retrieve the x-coordinates for the desired letter:
tofix <- fontDFtimes$x[fontDFtimes$group == "I"]
# Scale the letter x-coordinates:
tofix <- tofix * 0.35
# Remember to center the letter around 0.5 again:
tofix <- tofix + (1 - max(tofix)) / 2
# Apply the fix:
fontDFtimes$x[fontDFtimes$group == "I"] <- tofix
view_motifs(create_motif("AIG", alphabet = "AA"), fontDF = fontDFtimes)

## End(Not run)
```

---

write\_homer

*Export motifs in HOMER format.*


---

## Description

Convert DNA motifs to HOMER format and write to file. See <http://homer.ucsd.edu/homer/motif/>.

## Usage

```
write_homer(motifs, file, logodds_threshold = NULL, overwrite = FALSE,
  append = FALSE, threshold = 0.8, threshold.type = c("logodds",
    "logodds.abs", "pvalue"))
```

## Arguments

|                   |                                                                                                                                                                                                                                         |
|-------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs            | See <a href="#">convert_motifs()</a> for acceptable formats.                                                                                                                                                                            |
| file              | character(1) File name.                                                                                                                                                                                                                 |
| logodds_threshold | Deprecated. If set, <a href="#">read_homer()</a> will behave like pre-version 1.12.0 of the <a href="#">universalmotif</a> package for backwards compatibility (though a warning will be printed).                                      |
| overwrite         | logical(1) Overwrite existing file.                                                                                                                                                                                                     |
| append            | logical(1) Add to an existing file.                                                                                                                                                                                                     |
| threshold         | numeric(1) Stringency required for HOMER to match a motif. See <a href="#">scan_sequences()</a> for how to use this argument. Can be a single value to be recycled for all motifs, or a vector of equal length to the number of motifs. |
| threshold.type    | character(1) How the threshold value should be used to obtain the final threshold value in the written motif. See <a href="#">scan_sequences()</a> for how to use this.                                                                 |

## Value

NULL, invisibly.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Heinz S, Benner C, Spann N, Bertolino E, Lin YC, Laslo P, Cheng JX, Murre C, Singh H, Glass CK (2010). "Simple combinations of lineage-determining transcription factors prime cis-regulatory elements required for macrophage and B cell identities." *Molecular Cell*, **38**, 576-589.

**See Also**

[read\\_homer\(\)](#)

Other write\_motifs: [write\\_jaspar\(\)](#), [write\\_matrix\(\)](#), [write\\_meme\(\)](#), [write\\_motifs\(\)](#), [write\\_transfac\(\)](#)

**Examples**

```
motif <- create_motif()
write_homer(motif, tempfile())
```

---

|              |                                        |
|--------------|----------------------------------------|
| write_jaspar | <i>Export motifs in JASPAR format.</i> |
|--------------|----------------------------------------|

---

**Description**

Convert motifs to JASPAR format and write to file. See <http://jaspar.genereg.net/>.

**Usage**

```
write_jaspar(motifs, file, overwrite = FALSE, append = FALSE)
```

**Arguments**

|           |                                                              |
|-----------|--------------------------------------------------------------|
| motifs    | See <a href="#">convert_motifs()</a> for acceptable formats. |
| file      | character(1) File name.                                      |
| overwrite | logical(1) Overwrite existing file.                          |
| append    | logical(1) Add to an existing file.                          |

**Value**

NULL, invisibly.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Khan A, Fornes O, Stigliani A, Gheorghe M, Castro-Mondragon JA, van der Lee R, Bessy A, Cheneby J, Kulkarni SR, Tan G, Baranasic D, Arenillas DJ, Sandelin A, Vandepoele K, Lenhard B, Ballester B, Wasserman WW, Parcy F, Mathelier A (2018). "JASPAR 2018: update of the open-access database of transcription factor binding profiles and its web framework." *Nucleic Acids Research*, **46**, D260-D266.

**See Also**[read\\_jaspar\(\)](#)Other write\_motifs: [write\\_homer\(\)](#), [write\\_matrix\(\)](#), [write\\_meme\(\)](#), [write\\_motifs\(\)](#), [write\\_transfac\(\)](#)**Examples**

```
transfac <- read_transfac(system.file("extdata", "transfac.txt",
                                     package = "universalmotif"))
write_jaspar(transfac, tempfile())
```

---

|              |                                       |
|--------------|---------------------------------------|
| write_matrix | <i>Export motifs as raw matrices.</i> |
|--------------|---------------------------------------|

---

**Description**

Write motifs as simple matrices with optional headers to file.

**Usage**

```
write_matrix(motifs, file, positions = "columns", rownames = FALSE, type,
             sep = "", headers = TRUE, overwrite = FALSE, append = FALSE,
             digits = 6)
```

**Arguments**

|           |                                                                                                                                                        |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs    | See <a href="#">convert_motifs()</a> for acceptable formats.                                                                                           |
| file      | character(1) File name.                                                                                                                                |
| positions | character(1) One of c('columns', 'rows'). Partial matching allowed.                                                                                    |
| rownames  | logical(1) Include alphabet letters as rownames.                                                                                                       |
| type      | character(1) One of c('PCM', 'PPM', 'PWM', 'ICM'). If missing will use whatever type the motif is currently stored as.                                 |
| sep       | character(1) Indicates how to separate individual motifs. Set as NULL to have no separating lines between motifs (the default is to use a blank line). |
| headers   | logical(1), character(1) Indicating if and how to write names.                                                                                         |
| overwrite | logical(1) Overwrite existing file.                                                                                                                    |
| append    | logical(1) Add to an existing file.                                                                                                                    |
| digits    | numeric(1) Number of digits to use for motif positions.                                                                                                |

**Value**

NULL, invisibly.

**Author(s)**

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

**See Also**`read_matrix()`Other write\_motifs: `write_homer()`, `write_jaspar()`, `write_meme()`, `write_motifs()`, `write_transfac()`**Examples**

```

motif <- create_motif()
write_matrix(motif, tempfile(), headers = ">")

```

---

|            |                                      |
|------------|--------------------------------------|
| write_meme | <i>Export motifs in MEME format.</i> |
|------------|--------------------------------------|

---

**Description**

Convert motifs to minimal MEME format and write to file. See <http://meme-suite.org/doc/meme-format.html>.

**Usage**

```

write_meme(motifs, file, version = 5, bkg, strand, overwrite = FALSE,
           append = FALSE)

```

**Arguments**

|           |                                                                                                                                                                                                                            |
|-----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs    | See <code>convert_motifs()</code> for acceptable formats.                                                                                                                                                                  |
| file      | character(1) File name.                                                                                                                                                                                                    |
| version   | numeric(1) MEME version.                                                                                                                                                                                                   |
| bkg       | numeric Background letter frequencies. If missing, will use background frequencies from motif objects (if they are identical); else background frequencies will be set to $\text{freq} = 1/\text{length}(\text{alphabet})$ |
| strand    | character If missing, will use strand from motif objects (if identical); otherwise will default to "+ -"                                                                                                                   |
| overwrite | logical(1) Overwrite existing file.                                                                                                                                                                                        |
| append    | logical(1) Add to an existing file. Motifs will be written in minimal format, so it is recommended to only use this if the existing file is also a minimal MEME format file.                                               |

**Value**

NULL, invisibly.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**References**

Bailey TL, Boden M, Buske FA, Frith M, Grant CE, Clementi L, Ren J, Li WW, Noble WS (2009). "MEME SUITE: tools for motif discovery and searching." *Nucleic Acids Research*, **37**, W202-W208.

**See Also**

[read\\_meme\(\)](#)

Other write\_motifs: [write\\_homer\(\)](#), [write\\_jaspar\(\)](#), [write\\_matrix\(\)](#), [write\\_motifs\(\)](#), [write\\_transfac\(\)](#)

**Examples**

```
transfac <- read_transfac(system.file("extdata", "transfac.txt",
                                     package = "universalmotif"))
write_meme(transfac, tempfile())
```

---

|              |                                                |
|--------------|------------------------------------------------|
| write_motifs | <i>Export motifs in universalmotif format.</i> |
|--------------|------------------------------------------------|

---

**Description**

Write motifs as universalmotif objects to file. For optimal storage of universalmotif class motifs, consider using [saveRDS\(\)](#) and [readRDS\(\)](#). Currently the universalmotif format is YAML-based, but this is subject to change.

**Usage**

```
write_motifs(motifs, file, minimal = FALSE, multifreq = TRUE,
             progress = FALSE, overwrite = FALSE, append = FALSE, BP = FALSE)
```

**Arguments**

|           |                                                                                                                                                                          |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| motifs    | See <a href="#">convert_motifs()</a> for acceptable formats.                                                                                                             |
| file      | character(1) File name.                                                                                                                                                  |
| minimal   | logical(1) Only write essential motif information.                                                                                                                       |
| multifreq | logical(1) Write multifreq slot, if present.                                                                                                                             |
| progress  | logical(1) Show progress.                                                                                                                                                |
| overwrite | logical(1) Overwrite existing file.                                                                                                                                      |
| append    | logical(1) Add to an existing motif file. Package version in existing motif file must be greater than 1.2.0.                                                             |
| BP        | logical(1) Allows for the use of <b>BiocParallel</b> within <a href="#">write_motifs()</a> . See <a href="#">BiocParallel::register()</a> to change the default backend. |

**Value**

NULL, invisibly.

**Author(s)**

Benjamin Jean-Marie Tremblay, <benjamin.tremblay@uwaterloo.ca>

**See Also**

Other write\_motifs: [write\\_homer\(\)](#), [write\\_jaspar\(\)](#), [write\\_matrix\(\)](#), [write\\_meme\(\)](#), [write\\_transfac\(\)](#)

---

|                |                                          |
|----------------|------------------------------------------|
| write_transfac | <i>Export motifs in TRANSFAC format.</i> |
|----------------|------------------------------------------|

---

## Description

Convert motifs to TRANSFAC format and write to file.

## Usage

```
write_transfac(motifs, file, overwrite = FALSE, append = FALSE,
  name.tag = "ID", altname.tag = "NA")
```

## Arguments

|             |                                                                                                                          |
|-------------|--------------------------------------------------------------------------------------------------------------------------|
| motifs      | See <a href="#">convert_motifs()</a> for acceptable formats.                                                             |
| file        | character(1) File name.                                                                                                  |
| overwrite   | logical(1) Overwrite existing file.                                                                                      |
| append      | logical(1) Add to an existing file.                                                                                      |
| name.tag    | character(1) The tag to use when writing the motifs name slot.                                                           |
| altname.tag | character(1) The tag to use when writing the motifs altname slot. Note that no tag will be written if the slot is empty. |

## Details

If the family slot of a motif is not empty, then its contents will included using the HC tag. Similarly for the organism slot using the tag OS. The default name and alternate name tags are ID and NA, respectively, though these can be set manually.

## Value

NULL, invisibly.

## Author(s)

Benjamin Jean-Marie Tremblay, <[benjamin.tremblay@uwaterloo.ca](mailto:benjamin.tremblay@uwaterloo.ca)>

## References

Wingender E, Dietze P, Karas H, Knuppel R (1996). "TRANSFAC: A Database on Transcription Factors and Their DNA Binding Sites." *Nucleic Acids Research*, **24**, 238-241.

## See Also

[read\\_transfac\(\)](#)

Other write\_motifs: [write\\_homer\(\)](#), [write\\_jaspar\(\)](#), [write\\_matrix\(\)](#), [write\\_meme\(\)](#), [write\\_motifs\(\)](#)

## Examples

```
jaspar <- read_jaspar(system.file("extdata", "jaspar.txt",
  package = "universalmotif"))
write_transfac(jaspar, tempfile())
```

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